z/OS

IBM

TSO/E System Programming Command Reference

Version 2 Release 2
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About this document

This publication describes the syntax of TSO/E commands that can be used by a system programmer to:

- Add, change, or delete entries in SYS1.UADS and the broadcast data set
- Review the contents of SYS1.UADS
- Synchronize the broadcast data set with either the RACF® data base, SYS1.UADS, or both
- Perform functions similar to that of the system operator, such as:
  - Cancelling a terminal session
  - Displaying information concerning system activity
  - Monitoring system activities
  - Sending messages
  - Using SLIP to trap and debug system errors
  - Terminating the monitoring activities
- Display, dynamically update, or check the syntax of the IKJTSOxx member of SYS1.PARMLIB
- Convert entries in SYS1.UADS to the RACF data base
- Test an authorized program or command processor
- Test installation-written exits and debug user-written control records
- Delete (remove from use through the virtual lookaside facility) partitioned data sets or named collections of data
- Establish an extended MCS console session and perform MVS™ operator activities
- Maintain a profile to tailor message processing during an extended MCS console session
- Debug system errors and/or CLIST errors
- Debug problems in the Information Center Facility CLISTs and REXX execs.

**Note:** When you see the term JESPLEX in this publication, understand it to mean either a logical grouping of JES2 systems that share the same multi-access spool (MAS) or a logical grouping of JES3 systems (each JES3 system consisting of one global JES3 system and some number of local JES3 systems).

Who should use this document

This book is intended for system programmers who install, maintain, and customize TSO/E.

How this document is organized

This book has three chapters as follows:

- **Chapter 1, “Introduction,” on page 1** describes the conventions and notations used for command syntax throughout the book. It also contains rules for coding commands and subcommands.
- **Chapter 2, “Command syntax,” on page 5** describes the syntax of individual TSO/E commands and subcommands.
Chapter 3, “Information Center Facility trace commands,” on page 119 briefly describes the Information Center Facility trace commands that you can use to diagnose problems with the Facility’s CLISTs and REXX execs.

How to use this document

If you are not familiar with TSO/E, read Chapter 1, “Introduction,” on page 1 to learn about the syntax conventions and coding rules for the system commands described in this book. Chapter 2, “Command syntax,” on page 5 describes the use of the individual commands and subcommands and is intended as a reference for system programming. Read Chapter 3, “Information Center Facility trace commands,” on page 119 if you need information on trace functions for the Information Center Facility CLISTs and REXX execs.

Where to find more information

Please see z/OS V2R2 Information Roadmap for an overview of the documentation associated with z/OS®, including the documentation available for z/OS TSO/E.
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Summary of changes for z/OS Version 2 Release 2 (V2R2)

The following changes are made for z/OS Version 2 Release 2 (V2R2).

**Changed**
- Modified the default of OPERSEWAIT option of PARMLIB LIST(SEND) in Example 7. For details, see “PARMLIB command” on page 103.

Summary of changes for z/OS Version 2 Release 1

See the following publications for all enhancements to z/OS Version 2 Release 1 (V2R1):
- [z/OS V2R2 Migration](#)
- [z/OS Planning for Installation](#)
- [z/OS Summary of Message and Interface Changes](#)
- [z/OS V2R2 Introduction and Release Guide](#)
Chapter 1. Introduction

This chapter illustrates the conventions and notations used to present the syntax of the commands and subcommands described in subsequent chapters. Also included are specific rules concerning the coding of a command or subcommand; the use of continuation lines and delimiters; and parameter definitions.

Syntax conventions and notations

The notation used to define the syntax in this publication is described in the following paragraphs.

1. The set of symbols listed below is used to define the syntax, but do not specify any of them in a command or subcommand.

   - hyphen
   - underscore
   - braces { }
   - brackets [ ]
   - logical OR |
   - ellipsis ...
   - blank □

   The special uses of the foregoing symbols are explained in the following paragraphs.

2. Specify uppercase letters, numbers, and the set of symbols shown in the following list exactly as shown in the syntax.

   - single quotation mark ’
   - asterisk *
   - comma ,
   - equal sign =
   - parentheses ( )
   - percent %
   - period .
   - question mark ?
3. Lowercase letters, and symbols appearing in the syntax represent variables for which you substitute specific information.
Example: If name appears in the syntax, substitute a specific value (for example, ALPHA) for the variable.

4. Hyphens join lower-case words and symbols to form a single variable
Example: If member-name appears in the syntax, substitute a specific value (for example, BETA) for the variable.

5. A stack or the logical OR indicate related, alternative items. Select only one of the items (an exclusive OR); and specify it explicitly.
Example: The representation
A
B or A|B|C
C
indicates select A or B or C and explicitly specify the selected item.

6. A stack or the logical OR also indicate related, alternative items, where one of the items is the default. An underscore indicates a default alternative. Select only one of the items (an exclusive OR). If you select an underscored alternative, you need not specify it explicitly. The absence of an explicit specification is an implicit specification of the default alternative.
Example: The representation
A
B or A|B|C
C
indicates select A or B or C; however, if you select B, you need not explicitly specify it because it is the default alternative.

7. To prevent ambiguity in syntax presentation, braces are used to group related, alternative items. Select only one of the items (an exclusive OR); and specify it explicitly.
Example: The representation
\[
\text{ALPHA} = \left\{ \begin{array}{c} A \\ B \\ C \end{array} \right\} = \text{D}
\]
indicates choose one of the items enclosed within the braces. If you select A,

\[
\text{ALPHA} = \left\{ \begin{array}{c} A \\ B \\ C \end{array} \right\} = \text{D}
\]

specify ALPH(A,D).

8. To prevent ambiguity in syntax presentation, braces are also used to group related alternative items, where one of the items is the default. An underscore indicates a default alternative. Select only one of the items (an exclusive OR). If you select an underscored alternative, you need not specify it explicitly. The absence of an explicit specification is an implicit specification of the default alternative.
Example: The representation
indicates choose one of the items enclosed within the braces. If you select A, specify either \texttt{ALPHA=(A,D)} or \texttt{ALPHA=(D)}. If you select A, you need not specify it explicitly because it is the default alternative.

9. To indicate optionality and to prevent ambiguity in syntax presentation, brackets also group related, alternative items; however, everything within the brackets is optional. If you do not \textbf{explicitly} specify one of the items, the result is a \textbf{null} specification.

\textit{Example:} The representation
\[
\text{indicates choose one of the items enclosed within the brackets (an \textit{exclusive OR}) or omit all of the items within the brackets. If you select only D, specify}\ 
\texttt{ALPHA=(D)}.
\]

10. An ellipsis indicates that you may specify the preceding item or group of items:
- zero times
- once, or
- more than once in succession

\textit{Example:}
\[
\text{ALPHA[,BETA]...}
\]

indicates that \texttt{ALPHA} can appear alone or can be followed by \texttt{,BETA} any number of times in succession.

11. Alphanumeric characters: unless otherwise indicated, an alphanumeric character is one of the following:
- alphabetic: A-Z
- numeric: 0-9
- special: $ # @

\section*{Continuation lines}

Continue a command or subcommand, except the SLIP subcommand of \texttt{OPERATOR}, on one or more lines by following this rule:

Use either a hyphen (minus sign) or a plus sign as the last character on the line you wish to continue. If you use a plus sign, precede it by at least one blank to prevent the concatenation of character strings from line to line. (The plus sign causes TSO/E to delete leading delimiters (blanks, commas, tabs, and comments on the continuation line.)

Continue the SLIP subcommand of \texttt{OPERATOR} on one or more lines by following this rule:
- Use a blank as the last character on the line you wish to continue.
Continuation Lines

You can end a line of input anywhere except:
- An equal sign and its preceding keyword must appear on the same line.
- The binary indicator: (b) in the DATA keyword must appear on the same line.
- The complete keyword must appear on the same line.

Delimiters

For all subcommands, except the SLIP subcommand of OPERATOR, the following rule on the use of delimiters applies: unless otherwise indicated, use a blank (or blanks) as the delimiter between a subcommand and a following parameter, and between parameters.

For the SLIP subcommand of OPERATOR, the following rule applies: blanks are not allowed except between SLIP and SET, MOD, or DEL. For the other parameters of the SLIP subcommand of OPERATOR, a comma can be used as a delimiter.

Parameter definitions

Two types of parameters are described under the ACCOUNT and OPERATOR commands: positional and keyword. Code positional parameters exactly as shown in the syntax. Code keyword parameters in any order.
Chapter 2. Command syntax

This chapter describes the syntax of the following commands and subcommands:
- ACCOUNT command
  - Subcommands of ACCOUNT
    - ADD Add new entries to the UADS and the broadcast data set; add new data to existing entries.
    - CHANGE Change data in UADS entries; change user IDs in the broadcast data set.
    - DELETE Delete entries or parts of entries from the UADS; delete user IDs from the broadcast data set.
    - END Terminate the ACCOUNT command.
    - HELP Display a list of the subcommands of the ACCOUNT command, along with the function, syntax, and parameters of the subcommands (not available for batch jobs).
    - LIST Display the contents of an entry (or entries) in the UADS.
    - LISTIDS Display the user IDs for all entries in the UADS.
    - SYNC Synchronize the broadcast data set with either the RACF* data base, SYS1.UADS, or both.
- CONSOLE command
  - Establish an extended MCS console session and perform MVS operator activities
  - Subcommands of CONSOLE
    - In conversational mode, the following subcommands can be used:
      - CART Specify a command and response token (CART) to relate system commands (requests) with their corresponding responses.
      - END Exit conversational mode.
      - END DEACTIVATE End a console session.
      - HELP Display a list of the valid CONSOLE subcommands or help information for specific subcommands.
      - TSO Enter a TSO/E command.
        - system-command Enter an MVS system or subsystem command.
- CONSPROF command
  - Maintain a profile to tailor message processing during an extended MCS console session.
- OPERATOR command
  - Subcommands of OPERATOR
CANCEL
Cancel a terminal session.

DISPLAY
Display summary or detailed information about users and jobs, the
time of day and the date, summary or detailed information about
SLIP traps, summary or detailed information about page and/or swap
data sets, and summary or detailed information about the
system-managed storage configuration.

END Terminate the OPERATOR command.
HELP Display a list of the subcommands of the OPERATOR command,
along with the function, syntax, and parameters of the subcommands.

MONITOR
Monitor both terminal and background job activities within the
system. The system displays informational messages at your terminal.

SEND Send a message to other terminal users or operators.

SLIP Control SLIP/PER (serviceability level indication processing/program
event recording).

STOPMN Terminate the monitoring operations of the MONITOR subcommand.
The system terminates the display of informational messages at your
terminal.

PARMLIB command
- maintain the active IKJTSOxx member of SYS1.PARMLIB, which includes
  listing the specifications and dynamically updating the member without a
  re-IPL. You can also check the syntax of any IKJTSOxx member of
  SYS1.PARMLIB.

RACONVRT command
- convert entries in SYS1.UADS to the RACF data base.

RECEIVE command
only selected parameters
You may use the selected parameters, in conjunction with those on the
TRANSMIT command, to test your exit routines and debug user-written
control records.

SYNC command
- synchronize the broadcast data set with the RACF data base, SYS1.UADS, or
  both.

TESTAUTH command
- test an authorized program or command processor.

TRANSMIT command
only selected parameters
You may use the selected parameters, in conjunction with those on the
RECEIVE command, to test your exit routines and debug user-written
control records.

VLFNOTE command
only selected parameters
You may use the selected parameters to delete (remove from use
through VLF)
- an entire class of IBM-supplied or user-supplied data.
ACCOUNT command

Use the ACCOUNT command and its subcommands to manage the entries in the user attribute data set (SYS1.UADS) and in the broadcast data set. You can execute the command and subcommands in either a time-sharing session or as a batch job.

The UADS contains information about each terminal user who is authorized to use TSO/E. In turn, TSO/E uses that information to regulate access to the system.

The broadcast data set can contain notices and mail for the user IDs defined in SYS1.UADS.

The syntax of the ACCOUNT command is:

ACCOUNT

Allocate SYS1.UADS as SHR prior to using the ACCOUNT command. When issued from a batch environment, the ACCOUNT command and its subcommands access the broadcast data set via the SYSLBC DD name. If no SYSLBC DD statement is specified in the job, the active broadcast data set will be used by the command. If a SYSLBC DD statement is specified in the job, the referenced data set will be used as the broadcast data set.

The ADD, CHANGE, DELETE, and LIST subcommands contain a positional parameter that is designated as the nodelist. Each item in the nodelist (that is, userid, password, acct-nmbr, proc) is designated as a node in a hierarchical structure, with userid at the highest level and proc at the lowest level.

The syntax definitions of the ADD, CHANGE, and DELETE subcommands, are presented in two forms for each subcommand.

1. for ADD
   - create mode - add new TSO/E users, that is, create new entries in SYS1.UADS and broadcast data set
   - add mode - add data (nodes, attributes) to existing entries in SYS1.UADS

2. for CHANGE
   - change data (nodes, attributes) in entries in the UADS, and user IDs in the broadcast data set
   - change only the requirements of a procedure (or procedures)

3. for DELETE
   - delete particular node(s) from an entry (or entries) in the UADS
   - delete an entire entry or delete a node together with all lower-level associated nodes

ACCOUNT command return codes

Table 1. ACCOUNT command return codes

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing successful.</td>
</tr>
<tr>
<td>12</td>
<td>Processing unsuccessful. An error message has been issued.</td>
</tr>
</tbody>
</table>
ACCOUNT Command

ACCOUNT-ADD subcommand - create mode

Use the ADD subcommand to create entries in the UADS for new users of TSO/E. As you create an entry in the UADS, TSO/E creates a corresponding entry (user ID) in the broadcast data set for that user. For each entry that you create, TSO/E builds a “typical” user profile in the user profile table (UPT) for that user.

When creating an entry in the UADS, you can also select the following attributes for the new user:

- the region size that the user can request at logon
- the ability to use the ACCOUNT command
- the ability to use the OPERATOR command
- the ability to use the SUBMIT, STATUS, CANCEL, and OUTPUT commands
- the ability to specify performance groups at logon
- the ability to issue dynamic allocation requests that result in the need for volume mounting
- a default destination (remote workstation) that the user may use to process SYSOUT data sets
- default output classes, job classes, and SYSOUT classes that the user may use to control job processing

The syntax of the ADD subcommand of ACCOUNT to create an entry in the UADS is:

```
ACCOUNT ADD (userid) (acct-rmb) (password) (proc)

SIZE(rgn-size)

UNIT (name) [USERDATA (data)]

ACCT [NOACCT] DEST(id) [DEST(id)]

JCL [NJCL] MAXSIZE (region)

MOUNT [NOMOUNT] OPER [NOPER]

HOLD [NOHOLD] J0BCLASS(j-class)

MSGCLASS(c-class) [MSGCLASS]

SYSOUT(s-class) RECOVER

RECOVER [MORECOVER]

PERFORM (perf-group)

NOPERFORM [b perf-group] [PERFORM]
```

- The first parameter (enclosed within parentheses) is the positional parameter (nodelist); all others are keyword parameters.
ACCOUNT—ADD Subcommand - Create Mode

- When you create a new entry, an asterisk (*) indicates a null field; that is, you cannot later add a password and/or an account number or change the asterisk-specification to an actual password and/or account number under that userid.

**userid**

specifies the user ID for a new entry in the UADS and the broadcast data set.

**value:** 1-7 alphanumeric characters, beginning with an alphabetic or special character

If you specify a userid that already exists in broadcast data set, TSO/E deletes all messages for that userid; it does not delete the userid.

If you plan to send data through a JES network using the TRANSMIT/RECEIVE commands, do not define a user ID that:
- is the same as the name of an external writer
- is the same as the name of a node defined to JES
- begins with any of the following characters: R, RM, RMT

**password**

A password under the new user ID

**value:** 1-8 alphanumeric characters

* A null field

**acct_nmbr**

An account number under the new user ID

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

* A null field

**proc**

A procedure name under the new user ID

**value:** 1-8 alphanumeric characters, beginning with an alphabetic or special character

**SIZE**

The assigned minimum region size for the new procedure if
- you do not specify the region size in the LOGON pre-prompt exit routine
- this user does not specify the SIZE parameter on the LOGON command

In addition, if the preceding two conditions are true and you do not specify SIZE or specify SIZE(0), TSO/E assigns a region size based on the value of the REGION= parameter on the EXEC statement in this user’s logon procedure or a default size based on JES initialization parameters.

If you specify in SIZE a minimum region size that is larger than MAXSIZE for this user, TSO/E sets SIZE equal to MAXSIZE.

**rgn_size**

Number of 1024-byte units of virtual storage for this user’s private area

**value:** an integer in the range 0-2096128

**UNIT**

Default specification of device name when this user allocates new data sets but
ACCOUNT—ADD Subcommand - Create Mode

does not specify a volume. (Data sets allocated via the catalog are an exception. See the ALLOCATE command in \textit{z/OS TSO/E Command Reference}.)

\textbf{Note:} The default specification for UNIT in the UADS is related to the logon procedure selected in the foreground, not to the user ID. For jobs submitted in the background, TSO/E does \textit{not} use the default specification.

\textbf{name}

The name of a device or group of devices (for example, SYSDA)

\textbf{value:} 1-8 alphanumeric characters

\textbf{USERDATA}

Optional data under this user ID. The 2-byte field in the UADS is a four-digit hexadecimal number that represents the contents of data. This optional data can be used by this user's programs.

\textbf{data}

The optional data

\textbf{value:} 4 EBCDIC characters (valid characters 0-9 and A-F)

\textbf{ACCT}

Allow this user to use the ACCOUNT command

\textbf{NOACCT}

Do not allow this user to use the ACCOUNT command

\textbf{DEST}

The default remote destination for processing dynamically allocated SYSOUT data sets. The establishment of this default eliminates the need for ROUTE statements in this user's submitted batch jobs. This user can override the default destination through the use of the ALLOCATE, FREE, and other commands.

\textbf{Note:} If a user submits a job at a node other than that specified in the DEST parameter, that user will not be able to view held output.

\textbf{id}

The default destination (remote workstation)

\textbf{value:} 1-7 alphanumeric characters, beginning with an alphabetic or special character

\textbf{NODEST}

This user must explicitly route dynamically allocated SYSOUT data sets for processing

\textbf{JCL}

Allow this user to use the SUBMIT, STATUS, CANCEL, and OUTPUT commands

\textbf{NOJCL}

Do not allow this user to use the named commands

\textbf{MAXSIZE}

The maximum region size that this user may request at logon. If you do not specify MAXSIZE or specify MAXSIZE=0, TSO/E assumes NOLIM.

\textbf{region}

The number of 1024-byte units of virtual storage for the user's private area

\textbf{value:} an integer in the range 0-2096128
ACCOUNT—ADD Subcommand - Create Mode

NOLIM
Do not restrict this user to a maximum region size at logon

MOUNT
Allow this user to issue dynamic allocation requests that result in the need for volume mounting

The volume request can be either explicit (for example, when this user issues the ALLOCATE command) or implicit (for example, when this user issues commands that cause the allocation of temporary space).

This user will sit in a “locked out” condition at the terminal until the operator responds to the request. Therefore, this user should send a message to the operator prior to issuing the command requesting a particular volume.

NOMOUNT
Ignore the issuance by this user of dynamic allocation requests that result in the need for volume mounting

OPER
Allow this user to use the OPERATOR command

NOOPER
Do not allow this user to use the OPERATOR command

HOLD
Place the job output from a job submitted with the HOLD keyword on the SUBMIT command in the hold queue

class
Assign a default held output class to the submitted job

value: 1 alphanumeric character, excluding special characters

NOHOLD
Assign a default output class to the submitted job as indicated by the MSGCLASS parameter

JOBCLASS
Assign a default job class to a job submitted without a JOB statement

j_class
The default job class

value: 1 alphanumeric character, excluding special characters

NOJOBCLASS
JES2 or JES3 assigns the default job class to a job submitted without a JOB statement

MSGCLASS
If this user submits a job without a JOB statement or without the specification of the MSGCLASS= parameter on the JOB statement; and specifies the NOHOLD keyword on the SUBMIT command, assign the job to a default output class.

o_class
The default output class

value: 1 alphanumeric character, excluding special characters

NOMSGCLASS
If this user submits a job without a JOB statement or without the specification
ACCOUNT—ADD Subcommand - Create Mode

of the MSGCLASS= parameter on the JOB statement; and specifies the
NOHOLD keyword on the SUBMIT command, JES2 or JES3 assigns the default
output class

SYSOUT
If this user does not specify class with the SYSOUT keyword on an ALLOCATE
cmdand, assign a default SYSOUT class

s_class
The default SYSOUT class

value: 1 alphanumeric character, excluding special characters

NOSYSOUT
If this user does not specify class with the SYSOUT keyword on an ALLOCATE
cmdand, JES2 or JES3 assigns the default SYSOUT class

RECOVER
Allow this user to use the EDIT recovery facility

NORECOVER
Do not allow this user to use the EDIT recovery facility

PERFORM
Allow this user to explicitly request a performance group (or groups) at logon

perf_group
The identification of the performance group (or groups)

value: an integer in the range 1-255

Note: If you write an installation control specification for TSO/E users, the
following applies to the interpretation of the PERFORM parameter under the
stated conditions:

• TSO/E bypasses the performance group(s) in the UADS. When this user logs
on, the performance group TSO/E assigns depends upon the values you
specify for PGN and OPGN in the installation control specification and the
value this user specifies at logon:
  – logon PERFORM value = OPGN value: accept logon value
  – logon PERFORM value ^= OPGN value: assign PGN value
  – logon PERFORM value = PGN value: accept logon value
  – logon PERFORM value ^= PGN value (no OPGN value specified): assign
    PGN value

NOPERFORM
Do not allow this user to request a performance group

ACCOUNT-ADD subcommand - add mode

Use the ADD subcommand also to add nodes to existing entries in the UADS. Do
not use ADD to change any existing nodes in a UADS entry; use the CHANGE
subcommand instead.

When making additions to the UADS, ADD ensures that no duplications will exist
in the UADS structure. If you attempt to add a node that already exists at the
specified location in an entry, no addition takes place.

The syntax of the ADD subcommand of ACCOUNT to add nodes to an existing
entry is:
ACCOUNT—ADD Subcommand

AT DSI \[ \{ \text{userid} \} \ [ \text{password} \ [ \text{acct-nmbr} \] ] \}

DATA(\[\{ \text{password} \ [ \text{acct-nmbr} \ldots \} \ [ \text{acct-nmbr} \ [ \text{proc} \ldots \} \]

• The first parameter (enclosed within parentheses) is a positional parameter (nodelist); all others are keyword parameters.
• If you created a new entry with an asterisk (*) to indicate a null field (that is, TSO/E does not support passwords and/or account numbers under that userid, any subsequent explicit specification in either the positional or DATA parameter of password and/or acct-nmbr for that userid is not valid.
• Specify in the DATA parameter all items you omit from the positional parameter.
• When you specify a list of passwords and/or account numbers and procedure names, separate each item in the list by a comma or a blank and enclose each list within a separate set of parentheses embedded within the set required for the DATA parameter. If you specify only a list of procedure names, the embedded parentheses are optional.

userid
Add node(s) to an existing entry in the UADS.

value: 1-7 alphanumeric characters, beginning with an alphabetic or special character

* Add node(s) to all existing entries in the UADS

password
Add node(s) (account number(s)/procedure(s)) under the password in an existing entry (or entries).

value: 1-8 alphanumeric characters

* Add node(s) under all passwords in an existing entry (or entries)

acct_nmbr
Add node(s) (procedure(s)) under the account number in an existing entry (or entries).

value: 1-40 EBCDIC characters excluding the following characters:
  • blank
  • comma
  • semicolon
  • apostrophe
  • tab

* Add procedures under all account numbers in an existing entry (or entries).

DATA
Add node(s) to an existing entry (or entries) in the UADS.

password
Add a password or a list of passwords
ACCOUNT—ADD Subcommand

**value:** 1-8 alphanumeric characters

* No added passwords

**acct_nmbr**
Add an account number or a list of account numbers. Do not specify more than 255 identical account numbers under any one user ID.

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

* No added account numbers

**proc**
Add a procedure name or a list of procedure names. Do not specify more than 255 identical procedure names under any one user ID.

**value:** 1-8 alphanumeric characters, beginning with an alphabetic or special character

**SIZE**
The assigned minimum region size for the new procedure if
- you do not specify the region size in the LOGON pre-prompt exit routine
- this user does not specify the SIZE parameter on the LOGON command

In addition, if the preceding two conditions are true and you do not specify SIZE or specify SIZE(0), TSO/E assigns a region size based on the value of the REGION= parameter on the EXEC statement in the user’s logon procedure or a default size based on JES initialization parameters.

If you specify in SIZE a minimum region size that is larger than MAXSIZE for this user ID, TSO/E sets SIZE equal to MAXSIZE.

You can specify a SIZE parameter for each unique combination of password, account number, procedure name under a user ID.

**rgn_size**
Number of 1024-byte units of virtual storage for this user’s private area

**value:** an integer in the range 0-2096128

**UNIT**
Default specification of device type when this user allocates new data sets but does not specify a volume. (Data sets allocated via the catalog are an exception. See the ALLOCATE command in *z/OS TSO/E Command Reference*.)

**Note:** The default specification for UNIT in the UADS is related to the logon procedure selected in the foreground, not to the user ID. For jobs submitted in the background, TSO/E does not use the default specification.

You can specify a UNIT parameter for each unique combination of password, account number, procedure name under a user ID.

**name**
The name of a device or group of devices (for example, SYSDA)

**value:** 1-8 alphanumeric characters
ACCOUNT—ADD Subcommand

Example 1

Operation: Add a new entry to the UADS and the broadcast data set.
add (warner1 xaybzc 32058 mylog) noacct nooper jcl -
maxsize(150) size(80) unit(sysda) userdata(1fa0) -
dest(deptout) mount perform(1,5,6,2,4)

Example 2

Operation: Add a new password, account number, and procedure name to an
existing entry in the UADS. Also include the region size requirements for the
procedure.
add (warner1) data(mz3tif 7116166 amabala) size(20)

Example 3

Operation: Continuing Example 2, add a new account number and procedure
name to an existing entry in the UADS.
add (warner1 mz3tif) data(288104 mylog) size(114) unit(sysda)

Example 4

Operation: Add a new procedure name, and the region size requirements for it, to
all entries in the UADS.
add (* * *) data(mcqlg) size (73)

Example 5

Operation: Add a new account number and procedure name to all structures
under an existing entry in the UADS.
add (warner1 *) data(5707571 logproc) size(100)

ACCOUNT-CHANGE subcommand

Use the CHANGE subcommand to change data (nodes and user attributes) in
entries in the UADS and user IDs in the broadcast data set; or to change only the
requirements of procedures.

When making changes to the UADS, CHANGE ensures that no identical
(redundant) paths will exist in the UADS structure after the change operation. On
the other hand, if an ‘impossible merge’ situation arises (identical procedure names
associated with different data), CHANGE cannot determine which data to retain.
Therefore, it terminates processing of the current structure and issues an
explanatory message.

The syntax of the CHANGE subcommand of ACCOUNT to change nodes and user
attributes within entries in the UADS and user IDs in the broadcast data set is:
The first parameter (enclosed within parentheses) is the positional parameter (nodelist); all others are keyword parameters.

To change a user ID in the UADS and the broadcast data set, explicitly specify userid as the only item in the positional parameter and specify userid in the DATA parameter. (The specification c (*) data (userid) is not valid.)

To change a password, account number, or procedure name under a user ID (or user IDs), specify the item as the final item in the positional parameter, and specify the corresponding item in the DATA parameter.

If you created (with the ADD subcommand) an entry in the UADS with an asterisk (*) specification for password and/or account number, you cannot change the asterisk-specification to an actual password and/or account number under that userid.

If you change MAXSIZE, the specification of a region size smaller than an existing SIZE for any procedure under a user ID is not valid.

The specification of SIZE and/or UNIT is valid only if you specify proc in the DATA parameter.

userid
Change either this user ID in the UADS and the broadcast data set, or data under this user ID

value: 1-7 alphanumeric characters, beginning with an alphabetic or special character

If you plan to send data through a JES2 network using the TRANSMIT/RECEIVE commands, do not define a user ID that:
• is the same as the name of an external writer
• or begins with any of the following characters: R, RM, RMT.
ACCOUNT—CHANGE Subcommand

In the broadcast data set, the effect of c userid1 data (userid2) is as follows:

- If userid1 and userid2 do not exist, add userid2 as a new entry.
- If userid1 exists and userid2 does not, delete userid1; add userid2 as a new entry; chain messages for userid1 to userid2.
- If userid1 and userid2 both exist, delete userid1; chain messages for userid1 to userid2.

* Change data under all userids

**password**

Change either this password or node(s) under this password

**value:** 1-8 alphanumeric characters

* Change node(s) under all passwords

**acct_nmbr**

Change either this account number or node(s) under this account number

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

* Change node(s) under all account numbers

**proc**

Change the procedure name

**value:** 1-8 alphanumeric characters, beginning with an alphabetic or special character

* Change all procedure names

**DATA**

Change specific nodes in an existing entry (or entries)

**userid**

The new user ID

**value:** 1-7 alphanumeric characters, beginning with an alphabetic or special character

**password**

The new password

**value:** 1-8 alphanumeric characters

**acct_nmbr**

The new account number

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

**proc**

The new procedure name

**value:** 1-8 alphanumeric characters, beginning with an alphabetic or special character
ACCOUNT—CHANGE Subcommand

SIZE
The assigned minimum region size for the new procedure if
- you do not specify the region size in the LOGON pre-prompt exit routine
- this user does not specify the SIZE parameter on the LOGON command

In addition, if the preceding two conditions are true and you do not specify SIZE or specify SIZE(0), TSO/E assigns a region size based on the value of the REGION= parameter on the EXEC statement in the user’s logon procedure or a default size based on JES initialization parameters.

If you specify in SIZE a minimum region size that is larger than MAXSIZE for this user ID, TSO/E sets SIZE equal to MAXSIZE.

*rgn_size*
  Number of 1024-byte units of virtual storage for this user’s private area
  value: an integer in the range 0-2096128

UNIT
Default specification of device type when this user allocates new data sets but does not specify a volume. (Data sets allocated using the catalog are an exception. See the ALLOCATE command in z/OS TSO/E Command Reference.)

*Note:* The default specification for UNIT in the UADS is related to the logon procedure selected in the foreground, not to the user ID. For jobs submitted in the background, TSO/E does not use the default specification.

*name*
  The new name of a device or group of devices (for example, SYSDA)
  value: 1-8 alphanumeric characters

USERDATA
Change optional data under this user ID. The 2-byte field in the UADS is a four-digit hexadecimal number that represents the contents of data. This hexadecimal data can be used by this user’s programs.

*data*
  The new optional data
  value: 4 EBCDIC characters (valid characters 0-9 and A-F)

ACCT
Allow this user to use the ACCOUNT command

NOACCT
Do not allow this user to use the ACCOUNT command

DEST
The default remote destination for processing dynamically allocated SYSOUT data sets. The establishment of this default eliminates the need for ROUTE statements in this user’s submitted batch jobs. The user can override the default destination through the use of the ALLOCATE, FREE, and other commands.

*Note:* If a user submits a job at a node other than that specified in the DEST parameter, that user will not be able to view held output.

*id*
The default destination (remote workstation)
  value: 1-7 alphanumeric characters, beginning with an alphabetic or special character
ACCOUNT—CHANGE Subcommand

NODEST
This user must explicitly route SYSOUT data sets for processing

JCL
Allow this user to use the SUBMIT, STATUS, CANCEL, and OUTPUT commands

NOJCL
Do not allow this user to use the named commands

MAXSIZE
The maximum region size that this user may request at logon. If you do not specify MAXSIZE or specify MAXSIZE=0, TSO/E assumes NOLIM.

region
The number of 1024-byte units of virtual storage for this user's private area

value: an integer in the range 0-2096128

NOLIM
Do not restrict this user to a maximum region size at logon

MOUNT
Allow this user to issue dynamic allocation requests that result in the need for volume mounting

The volume request can be either explicit (for example, when this user issues the ALLOCATE command) or implicit (for example, when this user issues commands that cause the allocation of temporary space).

This user will sit in a “locked out” condition at the terminal until the operator responds to the request. Therefore, this user should send a message to the operator prior to issuing the command requesting a particular volume.

NOMOUNT
Ignore the issuance by this user of dynamic allocation requests that result in the need for volume mounting

OPER
Allow this user to use the OPERATOR command

NOOPER
Do not allow this user to use the OPERATOR command

HOLD
Place the job output from a job submitted with the HOLD keyword on the SUBMIT command in the hold queue

class
Assign a default held output class to the submitted job

value: 1 alphanumeric character, excluding special characters

NOHOLD
Assign a default output class to the submitted job as indicated by the MSGCLASS parameter

JOBCLASS
Assign a default job class to a job submitted without a JOB statement

j_class
The default job class

value: 1 alphanumeric character, excluding special characters
ACCOUNT—CHANGE Subcommand

NOJOBCLASS
JES2 or JES3 assigns the default job class to a job submitted without a JOB statement.

MSGCLASS
If this user submits a job without a JOB statement or without the specification of the MSGCLASS= parameter on the JOB statement; and specifies the NOHOLD keyword on the SUBMIT command, assign the job to a default output class.

\( o_{class} \)
The default output class

\textbf{value:} 1 alphanumeric character, excluding special characters

NOMSGCLASS
If this user submits a job without a JOB statement or without the specification of the MSGCLASS= parameter on the JOB statement; and specifies the NOHOLD keyword on the SUBMIT command, JES2 or JES3 assigns the default output class.

SYSOUT
If this user does not specify \textit{class} with the SYSOUT keyword on an ALLOCATE command, assign a default SYSOUT class.

\( s_{class} \)
The default SYSOUT class

\textbf{value:} 1 alphanumeric character, excluding special characters

NOSYSOUT
If this user does not specify \textit{class} with the SYSOUT keyword on an ALLOCATE command, JES2 or JES3 assigns the default SYSOUT class.

RECOVER
Allow this user to use the EDIT recovery facility.

NORECOVER
Do not allow this user to use the EDIT recovery facility.

PERFORM
Allow this user to explicitly request a performance group (or groups) at logon.

\( perf_{group} \)
The identification of the performance group (or groups)

\textbf{value:} an integer in the range 1-255

\textbf{Note:} If you write an installation control specification for TSO/E users, the following applies to the interpretation of the PERFORM parameter under the stated conditions:

- TSO/E bypasses the performance group(s) in the UADS. When a user logs on, the performance group TSO/E assigns depends upon the values you specify for PGN and OPGN in the installation control specification and the value the user specifies at logon:
  - logon PERFORM value = OPGN value: accept logon value
  - logon PERFORM value \( \neq \) OPGN value: assign PGN value
  - logon PERFORM value = PGN value: accept logon value
  - logon PERFORM value \( \neq \) PGN value (no OPGN value specified): assign PGN value
ACCOUNT—CHANGE Subcommand

NOPERFORM
Do not allow this user to request a performance group

The syntax of the CHANGE subcommand of ACCOUNT to change only the requirements of a procedure (or procedures) is:

```
ACCOUNT (userid | password | acct-nmbr | proc | [SIZE(rgn-size) [UNIT(name)]]
```

- The first parameter (enclosed within parentheses) is the positional parameter (nodelist); all others are keyword parameters.

**userid**
Change the requirements of a procedure (or procedures) under this user ID
- value: 1-7 alphanumeric characters, beginning with an alphabetic or special character

- Change the requirements of a procedure (or procedures) under all user IDs

**password**
Change the requirements of a procedure (or procedures) under this password
- value: 1-8 alphanumeric characters

- Change the requirements of a procedure (or procedures) under all passwords

**acct_nmb**
Change the requirements of a procedure (or procedures) under this account number
- value: 1-40 EBCDIC characters excluding the following characters:
  - blank
  - comma
  - semicolon
  - apostrophe
  - tab

- Change the requirements of a procedure (or procedures) under all account numbers

**proc**
Change the requirements of this procedure
- value: 1-8 alphanumeric characters, beginning with an alphabetic or special character

- Change the requirements of all procedures under the specified nodes

**SIZE**
The assigned minimum region size for the new procedure(s) if
- you do not specify the region size in the LOGON pre-prompt exit routine
- this user does not specify the SIZE parameter on the LOGON command
ACCOUNT—CHANGE Subcommand

In addition, if the preceding two conditions are true and you do not specify SIZE or specify SIZE(0), TSO/E assigns a region size based on the value of the REGION= parameter on the EXEC statement in the user’s logon procedure or a default size based on JES initialization parameters.

If you specify in SIZE a minimum region size that is larger than MAXSIZE for this user, TSO/E sets SIZE equal to MAXSIZE.

rgn_size
  Number of 1024-byte units of virtual storage for this user’s private area
  value: an integer in the range 0-2096128

UNIT
  Change the default specification of device type when this user allocates data sets but does not specify a volume. (Data sets allocated via the catalog are an exception. See the ALLOCATE command in z/OS TSO/E Command Reference.)

  Note: The default specification for UNIT in the UADS is related to the logon procedure selected in the foreground, not to the user ID. For jobs submitted in the background, TSO/E does not use the default specification.

name
  The name of a device or group of devices (for example, SYSDA)
  value: 1-8 alphanumeric characters

Example 1
  Operation: Change an account number for an entry in the UADS and allow the user to issue the ACCOUNT and OPERATOR commands.
  change (slc05 aox3p se29705) data(2e26705) acct oper

Example 2
  Operation: Allow all users to issue the SUBMIT, CANCEL, STATUS, and OUTPUT commands.
  change (*) jcl

  The asterisk in the first positional parameter position specifies that all user IDs are considered valid for the operation of this subcommand.

Example 3
  Operation: Change the user identification for an entry in the UADS.
  change (warner) data(renwar)

Example 4
  Operation: Change the name of a procedure in all nodes under user ID ja195.
  change (ja195 * * oldproc) data(newproc)

Example 5
  Operation: Change the default destination for an entry in the UADS.
  change (ceh01) dest(rmt1)
ACCOUNT—DELETE Subcommand

ACCOUNT-DELETE subcommand

Use the DELETE subcommand to delete node(s) from the UADS and user IDs from the broadcast data set. Each terminal user has an entry in the UADS; and each entry may contain several nodes. The node(s) that you want to delete may be a part of an entry, or may be an entire entry.

The syntax of the DELETE subcommand of ACCOUNT to delete particular node(s) from an entry in the UADS is:

```
DELETE (userid | * ) (password | * ) (acct-nmbr | * )
```

- The first parameter (enclosed within parentheses) is the positional parameter (nodelist); all others are keyword parameters.
- When you delete all nodes under a user ID, TSO/E deletes the user ID.
- The explicit specification of the same item in both the positional and DATA parameters is not valid.
- If you created (with the ADD subcommand) an entry in the UADS with an asterisk (*) specification for password and/or account number, an explicit specification of password and/or acct-nmbr for the particular user ID is not valid.

**userid**
Delete node(s) under this user ID

**value:** 1-7 alphanumeric characters, beginning with an alphabetic or special character

*  Delete node(s) under all user IDs

**password**
Delete node(s) under this password

**value:** 1-8 alphanumeric characters

*  Delete node(s) under all passwords

**acct_nmbr**
Delete node(s) under this account number

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab
ACCOUNT—DELETE Subcommand

*  Delete node(s) under all account numbers

**DATA**

Delete node(s) from an entry in the UADS

**password**

Delete this password or the list of passwords and all node(s) under the password(s)

**value:** 1-8 alphanumeric characters

**acct_nmbr**

Delete this account number or the list of account numbers and all node(s) under the account number(s)

**value:** 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

**proc**

Delete this procedure or the list of procedures

**value:** 1-8 alphanumeric characters, beginning with an alphabetic or special character

The syntax of the DELETE subcommand of ACCOUNT to delete an entire entry from the UADS, or to delete a node and all lower-level associated nodes from an entry in the UADS is:

```
DELETE ( userid ) [ password ] [ acct-nmbr ]
```

- The parameter enclosed within parentheses is positional (nodelist).
- To delete an entire entry in the UADS and a user ID (with associated messages) in the broadcast data set, specify:
  
  \[ d ( userid ) \]

- To delete all entries in the UADS and all user IDs (and all messages) in the broadcast data set, specify:
  
  \[ d ( * ) \]

- When you delete all nodes under a user ID, TSO/E deletes the user ID.
- If you created (with the ADD subcommand) an entry in the UADS with an asterisk (*) specification for password and/or account number, an explicit specification of **password** and/or **acct-nmbr** for the particular user ID is not valid.

**userid**

Delete the entry from the UADS and the user ID from the broadcast data set, or delete node(s) under this user ID

**value:** 1-7 alphanumeric characters, beginning with an alphabetic or special character

*  Delete all the entries from the UADS, and all user IDs and messages from the broadcast data set; or delete node(s) under all user IDs
ACCOUNT—DELETE Subcommand

**password**
Delete this password and all node(s) under this password

*value*: 1-8 alphanumeric characters

* Delete node(s) under all passwords

**acct_nmbr**
Delete this account number and all node(s) under this account number

*value*: 1-40 EBCDIC characters excluding the following characters:
- blank
- comma
- semicolon
- apostrophe
- tab

* Delete all nodes under all account numbers

**Example 1**
**Operation**: Delete an entire entry from the UADS.
delete (early08)

**Example 2**
**Operation**: Delete a procedure name from an entry in the UADS having the following structure:
delete (schrdny egclon 3707656) data(procd)

**Example 3**
**Operation**: Delete an account number and all procedure names under that account number from an entry in the UADS having the following structure:
delete (alpha2 drahcir 32757)
ACCOUNT-END subcommand

Use the END subcommand to terminate operation of the ACCOUNT command.

The syntax of the END subcommand of ACCOUNT is:

END

ACCOUNT-HELP subcommand

Use the HELP subcommand to find out how to use the ACCOUNT subcommands. When you enter the HELP subcommand, TSO/E responds by displaying explanatory information at your terminal. You may request:

- A list of available subcommands
- An explanation of the function, syntax, and parameters (both positional and keyword) of a specific subcommand

The HELP subcommand actually causes TSO/E to execute a function of the HELP command; therefore, see the discussion of the HELP command in z/OS TSO/E Command Reference.

The syntax of the HELP subcommand of ACCOUNT is:

```
HELP [ ELPI ] subcmd-name | ALL | FUNCTION | SYNTAX | OPERANDS [ parm1 | ... | parmn ]
```

- If you specify HELP with no parameters, TSO/E displays a list of available subcommands of ACCOUNT at your terminal.

subcmd_name
The subcommand you want clarified
ACCOUNT—HELP Subcommand

value: any valid subcommand of ACCOUNT

ALL
Display a description of the function, syntax, positional parameters, and
keyword parameters of the subcommand

FUNCTION
Display a description of the function of the subcommand

SYNTAX
Display a description of the proper syntax of the subcommand

OPERANDS
Display a description of the positional and keyword parameters of the
subcommand

parm
Display only a description of the indicated keyword parameter(s) of
the subcommand

value: any valid keyword parameter of the subcommand

Example 1
Operation: Have a list of available subcommands displayed at your terminal.
help

Example 2
Operation: Obtain all available information about the ADD subcommand.
  h add

Example 3
Operation: Have a list of the positional and keyword parameters for the CHANGE
subcommand displayed at your terminal.
  h change operands

Example 4
Operation: Have a list of the indicated keyword parameters for the ADD
subcommand displayed at your terminal.
  h add operands (data mount userdata)

ACCOUNT-LIST subcommand

Use the LIST subcommand to display entries in the UADS or to display nodes in
particular entries.

The syntax of the LIST subcommand of ACCOUNT is:

```
L[ IST] ( [user:id] [password acct-nmbr proc] )
```

* The parameter enclosed within parentheses is positional (nodelist).
ACCOUNT—LIST Subcommand

userid
Display either all the nodes under this user ID, or some node(s) under this user ID
value: 1-7 alphanumeric characters, beginning with an alphabetic or special character
* Display either the contents of the UADS, or nodes under all user IDs

password
Display node(s) under this password
value: 1-8 alphanumeric characters
* Display the nodes under all passwords

acct_nmbr
Display node(s) under this account number
value: 1-40 EBCDIC characters excluding the following characters:
  • blank
  • comma
  • semicolon
  • apostrophe
  • tab
* Display the nodes under all account numbers

proc
Display reference(s) to this procedure
value: 1-8 alphanumeric characters, beginning with an alphabetic or special character
* Display references to all procedures

Implicit specifications:
• The specification of L (userid) implies L (userid * * *)
• The specification of L (userid password) implies L (userid password * *)
• The specification of L (userid password acct-nmbr) implies L (userid password acct-nmbr *)

The LIST command processor generates the necessary asterisks and also displays that information.

Example 1
Operation: Display the contents of the UADS.
list (*)

Example 2
Operation: Display all of a particular entry in the UADS.
list (wrrid)

Example 3
Operation: Display all of the account numbers and procedures under a specific password for a particular entry.
l (wrrid roolf *)
ACCOUNT—LIST Subcommand

Example 4

**Operation**: Display all references to a specific procedure for all entries.

```
(* * * proc01)
```

ACCOUNT-LISTIDS subcommand

Use the LISTIDS subcommand to display a list of the user IDs in the UADS.

The syntax of the LISTIDS subcommand of ACCOUNT is:

`LISTIDS`

Example 1

**Operation**: Display all user IDs in the UADS.

```
listids
```

ACCOUNT-SYNC subcommand

Use the SYNC subcommand to initialize the broadcast data set data set and synchronize it with either the UADS, the TSO/E segment of the RACF data base, or both.

TSO/E copies the user IDs from the UADS and/or the TSO/E segment of the RACF data base into the broadcast data set.

SYNC also formats the NOTICES section of the broadcast data set to reserve room for the maximum number of messages. (Use the IKJBCAST macro to specify the maximum number of messages.)

If you use SYNC when the broadcast data set exists, TSO/E deletes all MAIL from the data set.

In addition, if you use SYNC after you change the message limit for the NOTICES section and the broadcast data set exists (is initialized), the data set is cleared (all MAIL and NOTICES are deleted).

The syntax of the SYNC subcommand is:

```
SYNC [BOTH] NAME
```

- **BOTH**: Synchronize the broadcast data set with both the TSO/E segment of the RACF data base and SYS1.UADS, provided that the SYS1.UADS data set was previously allocated to ddname SYSUADS. If it was not previously allocated, the broadcast data set is synchronized with the TSO/E segment of the RACF data base only.
ACCOUNT—SYNC Subcommand

RACF
Synchronize the broadcast data set only with the TSO/E segment of the RACF data base

UADS
Synchronize the broadcast data set only with SYS1.UADS

CONSOLE command

Use the CONSOLE command (along with its subcommands) to perform MVS operator activities from your TSO/E session. (The CONSOLE command can be issued in the background.) The CONSOLE command and its related services require CONSOLE command authority.

The CONSOLE command establishes an extended MCS console session. When the session is active, you can issue MVS system and subsystem commands and obtain command responses and other system messages.

Responses to commands sent through the network to another system might be affected as follows:

- The responses might not be returned as solicited even if a CART was specified and preserved; UNSOLDISPLAY(YES) might be required to receive the responses.
- If the receiving system does not preserve the extended console identifier, ROUTCODE(ALL) and UNSOLDISPLAY(YES) might be required to receive the responses.

For information about ROUTCODE, see the CONSOLxx parmlib member description in \textit{z/OS MVS Initialization and Tuning Reference}. For information about UNSOLDISPLAY, see “CONSPROF command” on page 37.

Throughout this book, the term console session means an extended MCS console session established with the CONSOLE command.

Note: Extended MCS console support is provided in line-mode only.

The CONSOLE command is similar to the TSO/E OPERATOR command in that both enable you to perform MVS operator functions. With the OPERATOR command, however, you are limited to performing functions provided only by the OPERATOR subcommands. With the CONSOLE command, the functions you can perform are dependent on the MVS command authority assigned to your console. The command authority defines the types of MVS commands you are authorized to use and is assigned through RACF, by default, or with the MVS VARY command. For more information about MVS command authority, see \textit{z/OS MVS Planning: Operations}.

Preparing for a console session

You can tailor the processing of the CONSOLE command using a console profile. The console profile controls the displaying of messages issued during your console session. You can use the CONSPROF command to change your console profile. For more information about console profiles and the CONSPROF command, see “CONSPROF command” on page 37.
Message retrieval services

If your console profile specifies that messages are not to be displayed at your terminal, applications can retrieve the messages using the GETMSG service. GETMSG is provided as both a programming service and a REXX function. It allows applications to obtain a message from the queue of messages that have been routed to the user’s console. For more information about the programming service, see z/OS TSO/E Programming Services. For more information about the REXX function, see z/OS TSO/E REXX Reference.

Running a console session

Use the CONSOLE command to first activate a console session. When the session is active, you can use the CONSOLE command in either:

- Command mode
- Conversational mode

Using command mode

Command mode is defined as entering the CONSOLE command with one or more keywords.

The console session remains active until the DEACTIVATE keyword is specified on either the CONSOLE command or the END subcommand. The DEACTIVATE keyword terminates the console session.

Using conversational mode

Conversational mode is defined as entering CONSOLE subcommands or system commands in response to the CONSOLE prompt. To enter conversational mode, issue the CONSOLE command without any of the following keywords:

- SYSCMD
- ACTIVATE
- DEACTIVATE

The CONSOLE command then prompts you to enter a subcommand. (TSO/E changes the READY prompt to CONSOLE.)

To exit conversational mode, issue the END subcommand without any operands. Your console session remains active, and TSO/E displays the READY prompt.

Associating commands and their responses

You can write applications to perform MVS operator tasks in the TSO/E environment. The CONSOLE command and the GETMSG service support the use of a command and response token (CART). The CART allows applications to associate commands with their responses. If you set a CART when issuing system commands, your application can then specify the CART on the GETMSG invocation to retrieve responses to specific command invocations.

If multiple applications are to use the CONSOLE command’s services in a single TSO/E user’s address space, each application must specify a CART to ensure that it retrieves only messages destined for that application. Specifically, the following guidelines should be followed when using the CONSOLE command:

- You should issue all MVS system and subsystem commands with a CART.
- Use the first 4 bytes of the CART as an application identifier. Installations should establish standards so that each program uses an identifier that identifies the program. Whenever the program uses a CART, the CART should begin with the 4-byte identifier.
CONSOLE Command

- You should not display solicited messages at the terminal. Each application should use GETMSG to explicitly retrieve solicited messages intended for that application.

For information about using the CART with the GETMSG service, see **z/OS TSO/E Programming Services** and **z/OS TSO/E REXX Reference**.

Syntax

The syntax of the CONSOLE command is:

```
ACTIVATE (NAME(consname) CART(cartval))

SYSCMD(syscmd)

CONSOLE NAME(consname) CART(cartval)

DEACTIVATE
```

- If RACF is installed and active, you require either authority to the RACF CONSOLE resource of the RACF TSOAUTH resource class or authority through one of the following installation exit routines to use the CONSOLE command:
  - IKJEFLD or IKJEFLD1
  - IKJCNXAC and IKJCNXCI

  See **z/OS TSO/E Customization** for more information about these exits.

- If RACF is not installed or active, you require authority either through an equivalent security product or through one of the installation exit routines listed above to use the CONSOLE command. In addition, if the CONSOLE command is run in batch, a console name must be specified on the CONSOLE command invocation or via the Console activation exit (IKJCNXAC).

ACTIVATE

Activate a console session with MVS console services. If you do not specify this keyword and a console session was not previously established, activation processing occurs before other CONSOLE command functions are processed.

CART

Set the command and response token (CART). The CART is used to associate commands and their responses. By setting the CART, applications can retrieve responses to specific command invocations using the GETMSG service. You can change the CART for different groups of commands or you can make the CART unique for each system command invocation to distinguish the responses.

If the CONSOLE command is used by multiple applications in a single TSO/E user's address space, you must use the CART to ensure that each application retrieves only messages destined for that application. For specific guidelines, see "Associating commands and their responses" on page 31.

If you do not specify this keyword, the CART is initially set to X'0000000000000000'.

cartval

The command and response token
**CONSOLE Command**

**value:**
- 1-8 alphanumeric characters
- 1-16 hexadecimal digits

**Note:**
1. The CART value is padded to the right with blanks.
2. If you specify a value that is too long, only the first eight bytes (alphanumeric characters or hexadecimal digits) are kept. Any remaining bytes are truncated. No error message is issued.

**DEACTIVATE**
Terminate the console session.

**NAME**
Activate the console named *consname*. If you do not specify this keyword, the CONSOLE command uses the user's TSO/E user ID as the console name.

**Note:** It is recommended for administration purposes that you use your TSO/E user ID as the console name. However, a 1-character user ID cannot be used as a console name because console names must be 2-8 characters in length.

*consname*
The name of a specific console defined by your installation

**value:** 2-8 alphanumeric characters, the first of which must be alphabetic or one of the special characters #, $, or @

**SYSCMD**
Pass a system command to MVS console services for processing

*syscmd*
The system or subsystem command

**value:** Any MVS system or subsystem command that you have authorization to issue

### CONSOLE command return codes

*Table 2. CONSOLE command return codes*

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Request processed successfully.</td>
</tr>
<tr>
<td>4</td>
<td>The session is already active and the request is activation.</td>
</tr>
<tr>
<td>8</td>
<td>User hit attention.</td>
</tr>
<tr>
<td>12</td>
<td>An exit invocation failed.</td>
</tr>
<tr>
<td>16</td>
<td>Recovery could not be established.</td>
</tr>
<tr>
<td>20</td>
<td>There is no active CONSOLE session and the request is not activation.</td>
</tr>
<tr>
<td>24</td>
<td>Request denied. Deactivation in progress.</td>
</tr>
<tr>
<td>28</td>
<td>An abend occurred.</td>
</tr>
<tr>
<td>32</td>
<td>PUTGET failed.</td>
</tr>
<tr>
<td>36</td>
<td>User does not have CONSOLE authority.</td>
</tr>
<tr>
<td>40</td>
<td>Activation failed.</td>
</tr>
<tr>
<td>44</td>
<td>An exit requested termination.</td>
</tr>
<tr>
<td>48</td>
<td>Deactivation failed.</td>
</tr>
</tbody>
</table>
Table 2. CONSOLE command return codes (continued)

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>52</td>
<td>Initialization failed.</td>
</tr>
<tr>
<td>56</td>
<td>NAME specified when already active.</td>
</tr>
<tr>
<td>60</td>
<td>Parsing failed.</td>
</tr>
<tr>
<td>64</td>
<td>The system command was too long.</td>
</tr>
<tr>
<td>68</td>
<td>No CNCCB exists.</td>
</tr>
<tr>
<td>72</td>
<td>Process terminated. The level of MVS is not SP 4.1.0 or above.</td>
</tr>
</tbody>
</table>

Example 1

Operation: Activate a console session with MVS console services.

CONSOLE ACTIVATE

Example 2

Operation: Pass a system command to MVS console services to display the date and time.

CONSOLE SYSCMD(D T)

Example 3

Operation: Set the command and response token (CART) to associate commands and their responses.

CONSOLE CART(X'0000000000000001')

Example 4

Operation: Activate a console named NORMAN.

CONSOLE NAME(norman)

Example 5

Operation: End a console session.

CONSOLE DEACTIVATE

Subcommands of CONSOLE

To use the subcommands of the CONSOLE command, you must first enter conversational mode. The CONSOLE command enters conversational mode when you do not specify the SYSCMD, ACTIVATE, or DEACTIVATE keywords.

CONSOLE-CART subcommand

Use the CART subcommand to set the command and response token (CART). The CART is used to associate commands and their responses. Applications can use the CART with the GETMSG service to retrieve responses to specific command invocations. See z/OS TSO/E Programming Services for information about using the GETMSG programming service and z/OS TSO/E REXX User’s Guide for information about using the TSO/E REXX external GETMSG function in a REXX exec.

You can change the CART for different groups of commands or you can make the CART unique for each system command invocation to distinguish the responses.
CONSOLE—CART Subcommand

If the CONSOLE command is used by multiple applications in a single TSO/E user's address space, the CART must be used to ensure that each application retrieves only messages destined for that application. For specific guidelines, see "Associating commands and their responses" on page 31.

The syntax of the CART subcommand is:

```
CART cartval
```

`cartval`

The command and response token

value:

- 1-8 alphanumeric characters
- 1-16 hexadecimal digits

Note:
1. The CART value is padded to the right with blanks.
2. If you specify a value that is too long, only the first eight bytes (alphanumeric characters or hexadecimal digits) are kept. Any remaining bytes are truncated. No error message is issued.

Example 1

**Operation:** Set the CART to PRT1 and then start printer 1. Reset the CART to PRT2 and then start printer 2.

```
CART PRT1
$S PRT1
CART PRT2
$S PRT2
```

A CART of PRT1 will be returned with all message responses to the $S PRT1 command. A CART of PRT2 will be returned with all message responses to the $S PRT2 command.

CONSOLE-END subcommand

Use the END subcommand to leave conversational mode, and optionally end the current console session. If you specify the END subcommand with no operands, the CONSOLE command leaves conversational mode and the console session remains active. The prompt changes to READY. To end the current console session, issue the END subcommand with the DEACTIVATE (or DEACT) operand.

The syntax of the END subcommand is:

```
END
```

DEACTIVATE or DEACT

Terminate the current console session.
CONSOLE—END Subcommand

Example 1

**Operation:** Exit CONSOLE conversational mode and remain in the current console session.

END

Example 2

**Operation:** Terminate the current console session.

END DEACTIVATE

CONSOLE-HELP subcommand

Use the HELP subcommand to display a list of valid CONSOLE subcommands or help information for a specific subcommand. If you enter HELP with no subcommand, you see a list of possible subcommands. If you specify a particular subcommand, you see help information for that subcommand. TSO/E provides help information for the following subcommands:

- TSO
- CART
- END

Help information for specific MVS system commands is not provided.

The syntax of the HELP subcommand is:

```
HELP [subcommand]
```

*subcommand*

The name of a specific subcommand for which you need help information

*value:* TSO, CART, END

Example 1

**Operation:** Display help information for the CART subcommand.

HELP CART

Example 2

**Operation:** Display a list of valid CONSOLE subcommands.

HELP

CONSOLE-TSO subcommand

Use the TSO subcommand to issue a TSO/E command from conversational mode. Upon completion of the TSO/E command, you remain in conversational mode.

The syntax of the TSO subcommand is:

```
TSO tso-command
```

*tso_command*

The name of a specific TSO/E command to be processed

*value:* any valid TSO/E command

Example 1

**Operation:** Display your TSO/E profile.

TSO PROFILE
CONSOLE—System_command Subcommand

CONSOLE-system_command subcommand

Use the `system_command` subcommand to issue an MVS system or subsystem command. The command is passed to MVS console services for processing.

The syntax of the `system_command` subcommand is:

```
system-command
```

`system_command`  
The name of the system or subsystem command

`value:`  any MVS system or subsystem command that you have authorization to use

Example 1

**Operation:** Display the active jobs in the system.

```
DA
```

Example 2

**Operation:** Display the direct access storage devices (DASDs) that are on-line.

```
D U,DASD,ONLINE
```

CONSPROF command

Use the CONSPROF command to establish, change, or display your console profile. You must have CONSOLE command authority to use CONSPROF.

The information in your console profile is used to control message processing during a console session. You can:

- Specify whether solicited messages that are routed to your console are to be displayed at the terminal. A solicited message is a direct response to an MVS system or subsystem command.
- Specify whether unsolicited messages that are routed to your console are to be displayed at the terminal. An unsolicited message is any system message that is not a direct response to an MVS system or subsystem command (for example, a message sent to you by another user).
- Assign a value for the maximum number of solicited or unsolicited messages that are to be held for later retrieval with GETMSG.

If you want to receive messages in a language other than U.S. English (specified either by your installation or by using the PROFILE command), you must specify on the CONSPROF command that messages are to be displayed at the terminal. For information about specifying languages with the PROFILE command, see Z/OS TSO/E Command Reference.

Your installation may have set up a default console profile for you using the logon exit IKJEFLD1. If this has not been done, or if the settings in the profile are not appropriate, you can use the CONSPROF command to change the profile for your console sessions.

If you activate a console session and a profile has not been established (either by your installation or by using the CONSPROF command) both solicited and unsolicited messages that are routed to your console are displayed at the terminal.
CONSPROF Command

To change your console profile, issue the CONSPROF command with the appropriate keywords. Only the keywords specified are updated. If you have RACF installed and you have a TSO segment defined in the RACF data base, the settings defined on the CONSPROF command are maintained from session to session.

To display the current profile settings, issue the CONSPROF command with no operands.

You can use the CONSPROF command during a console session if values need to be changed. If you are in CONSOLE conversational mode, you can use the TSO subcommand of CONSOLE to issue the CONSPROF command.

If you specify that solicited and/or unsolicited messages are not to be displayed at the terminal, applications can use the GETMSG service to retrieve those messages. GETMSG is provided as both a programming service and a REXX function. For more information about using GETMSG, see z/OS TSO/E Programming Services or z/OS TSO/E REXX Reference.

The syntax of the CONSPROF command is:

```
CONSPROF
  [SOLDISPLAY (YES | NO)]
  [UNSDISPLAY (YES | NO)]

[UNSOL_NUM(nnnnn)]
  [SOL_NUM(nnnnn)]
```

- CONSPROF is an authorized command.
- You require CONSOLE command authority to use CONSPROF.

**SOLDISPLAY**(YES | NO)
specifies whether solicited messages that are routed to your console are to be displayed at the terminal.

**YES**
Solicited messages are displayed at the terminal. This is the default.

**NO**
Solicited messages are not displayed at the terminal. If NO is specified, solicited messages are stored in a message table where you can retrieve them using GETMSG.

**SOLNUM(nnnnn)**
The maximum number of solicited messages that are to be held in a message table. When the limit is approached, installation exits (IKJCNX50 or IKJCNX64) may be invoked to resolve the situation. For a description of what these exits can do, see z/OS TSO/E Customization.

If you do not specify this keyword, the system uses either the value that your installation specified in logon exit IKJEFLD1 or the initial value specified in the IKJTSOxx member of SYS1.PARMLIB.
CONS PROF Command

nnnn is the maximum number of solicited messages; it is an integer in the range of 0 to the maximum value set by your installation in the IKJTSOxx member of SYS1.PARMLIB.

UNSOLOUT(YES | NO)

specifies whether unsolicited messages that are routed to your console are to be displayed at the terminal.

YES

Unsolicited messages are displayed at the terminal. This is the default.

NO

Unsolicited messages are not displayed at the terminal. If NO is specified, unsolicited messages are stored in a message table where you can retrieve them using GETMSG.

UNSOLONUM(nn.nn)

The maximum number of unsolicited messages that are to be held in a message table. When the limit is approached, installation exits (IKJCNX50 or IKJCNX64) may be invoked to resolve the situation. For a description of what these exits can do, see [z/OS TSO/E Customization](https://www.ibm.com/). If you do not specify this keyword, the system uses either the value that your installation specified in logon exit IKJEFLD1 or the initial value specified in the IKJTSOxx member of SYS1.PARMLIB.

nnnn is the maximum number of unsolicited messages; it is an integer in the range of 0 to the maximum value set by your installation in the IKJTSOxx member of SYS1.PARMLIB.

CONS PROF command return codes

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing successful.</td>
</tr>
<tr>
<td>4</td>
<td>Processing terminated. A command is invoked without APF authorization.</td>
</tr>
<tr>
<td>8</td>
<td>Processing terminated. A command is invoked without console authority.</td>
</tr>
<tr>
<td>12</td>
<td>Processing terminated. An error occurred during command buffer parsing.</td>
</tr>
<tr>
<td>16</td>
<td>Processing terminated. Recovery could not be established.</td>
</tr>
<tr>
<td>20</td>
<td>Processing terminated. Abend occurred during CONS PROF processing.</td>
</tr>
<tr>
<td>24</td>
<td>Processing terminated. An installation exit requested CONS PROF termination.</td>
</tr>
<tr>
<td>28</td>
<td>Processing terminated. An installation exit had abended.</td>
</tr>
<tr>
<td>32</td>
<td>Processing terminated. No CNCCB exists.</td>
</tr>
<tr>
<td>72</td>
<td>Processing terminated. The level of MVS is not MVS/ESA SP V4 or above.</td>
</tr>
</tbody>
</table>

Example 1

**Operation:** Display responses to MVS system and subsystem commands (solicited messages) that are routed to your console.

CONS PROF SOLDISPLAY(YES)

Example 2

**Operation:** Do not display unsolicited messages that are routed to your console.

CONS PROF UNSOLDISPLAY(NO)
**Example 3**

**Operation:** Assign 500 as the maximum number of unsolicited messages that are to be held in the unsolicited message table.

CONSPROF UNSOLNUM(500)

**OPERATOR command**

Use the OPERATOR command (along with its subcommands) to regulate and maintain TSO/E from a terminal. To authorize the use of OPERATOR by other personnel, specify OPER for a user ID when you create or change an entry in SYS1.UADS; or when you add or alter a user profile in the RACF data base. See [z/OS TSO/E Customization](#) for additional information about the RACF data base.

The OPERATOR command is not supported under z/OSMF ISPF.

TSO/E fully supports the OPERATOR command only for terminals that have the transmit-interruption capability; that is, it supports this command only for those terminals for which the BREAK parameter of the TERMINAL command is valid.

The syntax of the OPERATOR command is:

OPERATOR

**OPERATOR command return codes**

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing successful.</td>
</tr>
<tr>
<td>12</td>
<td>Processing unsuccessful. An error message has been issued.</td>
</tr>
<tr>
<td>Other</td>
<td>Return code is from an internal service. Look for any error messages.</td>
</tr>
</tbody>
</table>

**OPERATOR-CANCEL subcommand**

Use the CANCEL subcommand to terminate the current session of a terminal user. When you use the CANCEL subcommand to terminate the session, the system displays accounting information to the user.

The syntax of the CANCEL subcommand of OPERATOR is:

```
C[ANCEL] U = { userid | *LOGON*, A = osid } [C, DUMP]
```

- If a user is currently logged on, specify
  - `c u=userid`
  to terminate that user.
- If a user is attempting to logon and the logon has not completed or cannot complete, the system rejects the command:
  - `c u=userid`
  In this case, issue
  - `d ts a`
OPERATOR—CANCEL Subcommand

In the display, note the ‘userids’ shown as *LOGON* and their corresponding ASIDs. Then issue

```plaintext
- c u=*logon*,a=asid
```

to terminate a particular user.

- If a logon completes before the CANCEL command takes effect, the system rejects the command:

```plaintext
- c u=*logon*,a=asid
```

In this case, reissue

```plaintext
- c u=userid
```

to terminate the user.

**userid**

The user ID of a logged on terminal user whose session you are terminating

**value:** 1-7 alphanumeric characters, beginning with an alphabetic or special character

**LOGON**

The “userid” of a terminal user attempting to logon

**asid**

An address space identifier

**value:** 1-4 hexadecimal digits

**DUMP**

Take an abnormal-end-of-job storage dump. (The system prints the dump on the system output device.)

**Example 1**

**Operation:** Cancel a terminal user’s session with a dump.

```plaintext
c u=slcid,dump
```

**Example 2**

**Operation:** Cancel a terminal user attempting to logon.

```plaintext
c u=*logon*,a=002F
```

OPERATOR-DISPLAY subcommand

Use the DISPLAY subcommand to display:

- The time of day and the date
- Summary or detailed information about SLIP traps
- Summary or detailed information about users, jobs, and address spaces
- Summary or detailed information about outstanding requests requiring operator action
- The status of the message processing facility (MPF)
- Information about the status of the global resource serialization complex
- Information about the status of devices
- Summary or detailed information about page and/or swap data sets
- Summary or detailed information about the system-managed storage configuration

The syntax of the DISPLAY subcommand of OPERATOR is:
The specification of a \texttt{d t}, \texttt{d j}, or \texttt{d a} subcommand displays exactly the same information.

The first two parameters on a \texttt{d r} subcommand are positional; the remainder are keyword parameters. If you do not specify a positional parameter, indicate its absence by a comma. The following specifications illustrate the rule:

- \texttt{d r,,t,msg=iea804e}
- \texttt{d r,,,msg=iea804e}

All parameters on a \texttt{d u} subcommand are positional. Therefore, if you do not specify a parameter, indicate its absence by a comma. The following specifications illustrate the rule:

- \texttt{d u,,alloc}
- \texttt{d u,,tp,,numbr}
- \texttt{d u,,,numbr}

If you do not specify either \texttt{numbr} or \texttt{ALLOC}, \texttt{numbr} defaults to 16.

If you specify \texttt{ALLOC} but not \texttt{numbr}, \texttt{numbr} defaults to 8.
OPERATOR—DISPLAY Subcommand

- To use the DISPLAY SMS subcommand, the Storage Management Subsystem (SMS) must be installed and active.

T Display the local time of day and the date; and the Greenwich Mean Time (GMT) of day and the date.

SLIP Display summary information about all the SLIP traps in the system. (The information consists of the trap ids and the state of the traps - enabled or disabled.)

xxxx Display detailed information about the SLIP trap or traps identified by xxxx. (See the SLIP subcommand for details about xxxx.)

value:
1. 1-4 alphanumeric characters (a specific trap)
2. 1-3 alphanumeric characters and 1-3 occurrences of an asterisk (*) (a set of traps)
3. **** (all traps)

TS
Display the number of
- active batch jobs
- started tasks (MOUNT commands in execution are treated as started tasks)
- TSO/E users currently logged on
- active system address spaces (e.g., master, global resource serialization, auxiliary, and so on)
- active initiators

If TSO/VTAM is running, display
- the number of users logged on
- the maximum number allowed to be logged on

LIST | L Include in the display a list of TSO/E user IDs currently logged on and the status of each address space.

ALL | A Include in the display a list of TSO/E user IDs currently logged on, and, for each address space, also include:
- status
- ASID
- program event recording (PER) active indicator
- number of step-must-complete requests
- performance group number
- domain number
- CPU affinity
- accumulated CPU time
- elapsed time since logon

name Include in the display only those specified TSO/E user ID(s) currently logged on, and, for each address space, also include:
- status
- ASID
- program event recording (PER) active indicator
- number of step-must-complete requests
- performance group numbers
- domain number
OPERATOR—DISPLAY Subcommand

- CPU affinity
- accumulated CPU time
- elapsed time since logon
- names of the data spaces owned by each address space
- real address of the address space number second table (ASTE) for each data space
- real address of the ASTE for each address space

**value:** TSO/E user IDs
  1. 1-7 alphanumeric characters (If you specify a TSO/E user ID as LIST, L, ALL, or A, enclose the user ID in parentheses.)
  2. 1-6 alphanumeric characters followed by an asterisk (The display includes all TSO/E user IDs beginning with the specified alphanumeric character(s)).

**JOBS | J**
Display the number of
- active batch jobs
- started tasks (the system treats MOUNT commands in execution as started tasks)
- TSO/E users currently logged on
- active system address spaces (e.g., master, global resource serialization, auxiliary, and so on)
- active initiators

If TSO/VTAM is running, display
- the number of users logged on
- the maximum number allowed to be logged on

**LIST | L**
Include in the display, for each active batch job and started task
- jobname
- stepname
- procedure stepname
- V=R region boundaries
- status of each address space

**ALL | A**
Include in the display, for each active batch job and started task
- jobname
- stepname
- procedure stepname
- V=R region boundaries
- status of each address space

For each address space, also include:
- status
- ASID
- program event recording (PER) active indicator
- number of step-must-complete requests
- performance group number
- domain number
- CPU affinity
- accumulated CPU time
- elapsed time since initiation

**name**
For each specified batch job or started task, or a specified system address space, include in the display
OPERATOR—DISPLAY Subcommand

- for each specified active batch job and started task
  - jobname
  - stepname
  - procedure stepname
  - V=R region boundaries
- for the specified active system address space
  - jobname
  - stepname
  - procedure stepname
- for each of the specified active address spaces
  - status
  - ASID
  - program event recording (PER) active indicator
  - number of step-must-complete requests
  - performance group number
  - domain number
  - CPU affinity
  - accumulated CPU time
  - elapsed time since initiation
  - names of the data spaces owned by each address space
  - real address of the ASTE for each data space
  - real address of the ASTE for each address space

value: Jobnames/started tasks
  1. 1-8 alphanumeric characters (If you specify a jobname/started task as LIST, L, ALL, or A, enclose the name in parentheses.)
  2. 1-7 alphanumeric characters followed by an asterisk (The display includes all jobnames/started tasks beginning with the specified alphanumeric character(s).)

Specific name of a system address space, e.g.,
- ***
- GRS
- ALLOCAS

A Display the number of
- active batch jobs
- started tasks (the system treats MOUNT commands in execution as started tasks)
- TSO/E users currently logged on
- active system address spaces (e.g., master, global resource serialization, auxiliary, and so on)
- active initiators

If TSO/VTAM is running, display
- the number of users logged on
- the maximum number allowed to be logged on

LIST | L
Include in the display a list of TSO/E user IDs currently logged on and, for each active batch job and started task
- jobname
- stepname
- procedure stepname
- V=R region boundaries
- status of each address space
Include in the display

- a list of TSO/E user IDs currently logged on
- for each active batch job and started task
  - jobname
  - stepname
  - procedure stepname
  - V=R region boundaries
- for each active system address space
  - name (e.g., ***, GRS, and so on)
  - stepname
  - procedure stepname
- for every active address space
  - status
  - ASID
  - program event recording (PER) active indicator
  - number of step-must-complete requests
  - performance group number
  - domain number
  - CPU affinity
  - accumulated CPU time
  - elapsed time since logon or initiation

**name**

For each specified TSO/E user ID, batch job, or started task, or a specified system address space, include in the display

- a list of specified TSO/E user IDs currently logged on
- for each specified active batch job and started task
  - jobname
  - stepname
  - procedure stepname
  - V=R region boundaries
- for the specified active system address space
  - name
  - stepname
  - procedure stepname
- for each of the specified active address spaces
  - status
  - ASID
  - program event recording (PER) active indicator
  - number of step-must-complete requests
  - performance group number
  - domain number
  - CPU affinity
  - accumulated CPU time
  - elapsed time since logon or initiation
  - names of the data spaces owned by each address space
  - real address of the ASTE for each data space
  - real address of the ASTE for each address space

**value:** TSO/E user IDs

1. 1-7 alphanumeric characters (If you specify a TSO/E user ID as LIST, L, ALL, or A, enclose the user ID in parentheses.)
OPERATOR—DISPLAY Subcommand

2. 1-6 alphanumeric characters followed by an asterisk (The display includes all TSO/E user IDs beginning with the specified alphanumeric character(s).)

Jobnames/started tasks
1. 1-8 alphanumeric characters (If you specify a jobname or started task as LIST, L, ALL, or A, enclose the name in parentheses.)
2. 1-7 alphanumeric characters followed by an asterisk (The display includes all jobnames and started tasks beginning with the specified alphanumeric character(s).)

Specific name of a system address space, e.g.,
• **MASTER*
• GRS
• ALLOCAS

R Display
• the message id and message text of all
  – outstanding immediate action messages
  – outstanding eventual action messages
  – messages awaiting replies
• the device numbers of all devices
  – with outstanding mount requests
  – awaiting operator intervention
• and the status (active or not active) of the action message retention facility.

I Only include in the display the message id and the message text of all outstanding immediate action messages (descriptor codes 1 and 2).

CE Only include in the display the message id and the message text of all outstanding critical eventual action messages (descriptor code 11).

E Only include in the display the message id and the message text of all outstanding eventual action messages (descriptor code 3).

R Only include in the display the message id and the message text of all messages awaiting replies.

LIST | L The same display you receive by issuing DISPLAY R

ALL | A The same display you receive by issuing DISPLAY R

T Include in the display:
• the time a message was issued
• the job id of the issuer
• the name of the system from which the message was issued

S Include in the display:
• the job id of the issuer of a message
• the name of the system from which the message was issued

J Include in the display the job id of the issuer of a message.

M Do not include in the display:
• the time a message was issued
• the job id of the issuer
• the name of the system from which the message was issued
Use the following three keyword parameters
• KEY
• MSG
• SYS

to limit the scope of the message display that you requested through the specification of the first positional parameter. Each of the keyword parameters interact with one another to allow you to tailor the display to include only that information you wish to view.

KEY
Only include in the display the messages associated with keyname

keyname
A retrieval key
value: as specified on a WTO/WTOR macro in the KEY parameter

If you do not specify keyname, the display includes a summary of keynames, in alphabetical order, associated with the outstanding action messages/WTORs and the number of occurrences for each keyname.

MSG
Only include in the display the id and the text of the outstanding
• immediate action message(s)
• critical eventual action message(s)
• eventual action message(s)
• message awaiting a reply or messages awaiting replies identified by msgid

msgid
A specific message id (for example, IEE427A) or a set of message ids (for example, IEA1)
value: 1-10 alphanumeric characters

SYS
Only include in the display the id and the text of the outstanding
• immediate action message(s)
• critical eventual action message(s)
• eventual action message(s)
• message awaiting a reply or messages awaiting replies that were issued from the system sysname

sysname
The name of a specific system in a complex
value: as specified by your installation

If you do not specify SYS, the display is limited to the system on which TSO/E is running.

KEY
Display a summary of keynames and the number of occurrences of each keyname for outstanding action messages/WTORs

SYS
Limit the scope of the display to the system sysname

sysname
The name of a specific system in a complex
OPERATOR—DISPLAY Subcommand

value: as specified by your installation

If you do not specify SYS, the display is limited to the system on which TSO/E is running.

U Only include in the display the device numbers of all devices with outstanding mount requests and of all devices awaiting operator intervention.

MPF

Display the status of

- MPF
- message suppression
- the action message retention facility
- the general WTO user exit

Also include in the display
- the name(s) of the WTO user exit(s)
- color, highlighting, and intensity options in effect
- if MPF is active
  - include the two-character identifier (xx) and the contents of the MPFLSTxx member of SYS1.PARMLIB currently in effect; and the status of the general WTO user exit
  - if installation-defined color, highlighting, and intensity options are in effect, include the two-character identifier (xx) and the contents of the MPFLSTxx member of SYS1.PARMLIB that defines the options
  - if default color, highlighting, and intensity options are in effect, include the identifier DF and the default options
- if MPF is inactive, include the reason
  - ‘...NOT INITIALIZED’ | MPF processing not requested
  - ‘...HARD COPY LOG NOT ESTABLISHED’
  - ‘...HARD COPY SUSPENDED’
    MPF processing requested, but no hard copy log available
  - for the second and third reasons, include the two-character identifier (xx) and the contents of the MPFLSTxx member of SYS1.PARMLIB currently in effect
- always include the status of the general WTO user exit

MSG | M

Only display information about the messages that are defined in the current MPFLSTxx member of SYS1.PARMLIB:

- which messages MPF is suppressing
- which action messages the action message retention facility is not retaining
- which user exits receive control for selected messages
- the status of the general WTO user exit

COLOR | C

Only display information about the color, highlighting, and intensity options in effect

GRS

Display both system and CTC information for the current global resource serialization complex

SYSTEM

Display system information (For each system in the complex, the display includes system name, state, and communication status.)
OPERATOR—DISPLAY Subcommand

**LINK**
Display CTC information (For each CTC assigned to global resource serialization on this system, the display includes the device number, status, and target system name.)

**ALL | A**
Display the contents of all RNLs; and resource contention, system, and CTC information for the current global resource serialization complex

**HEX**
Include in the display the hexadecimal format of the resource name(s) of those resources involved in the resource contention

**Note:** The system displays all information in EBCDIC format. However, if you specify HEX, the display includes information in both EBCDIC and hexadecimal formats.

**CONTENTION | C**
Display resource contention information for the current global resource serialization complex

**HEX**
Include in the display the hexadecimal format of the resource name(s) of those resources involved in the resource contention

**RNL**
Display the contents of one or more, or all of the RNLs in the current global resource serialization complex

**CONVERSION | CON | C**
Display the contents of the RESERVE Conversion RNL

**EXCLUSION | EXCL | C**
Display the contents of the SYSTEMS Exclusion RNL

**INCLUSION | INCL | I**
Display the contents of the SYSTEM Inclusion RNL

**ALL | A**
Display the contents of all three RNLs

**HEX**
Include in the display the hexadecimal format of the resource names contained in the specified RNL(s)

**RES**
Display a list of major names or resource information for the specified resource(s). For the system to display a list of major names or resource information, the specified resource must have a requestor. Otherwise, the system displays 'NO REQUESTORS FOR RESOURCE ______'.

In the following discussion concerning resource names, appending an asterisk (*) to qname/rname indicates a set of resources whose major/minor names begin with the specified characters. For example, the specification of SYSV* for qname indicates that set of resources whose major names begin with SYSV.

qname
The major name of a resource or the major names of a set of resources

value:
OPERATOR—DISPLAY Subcommand

1. 1-8 alphanumeric characters or 1-7 alphanumeric characters and a period (a specific major name)
2. 1-7 alphanumeric characters appended with an asterisk or 1-6 alphanumeric characters and a period appended with an asterisk (a set of major names). For this form of qname, if you do not specify rname, the system displays just a list of the specified major names of those resources that have requestors.

'qname'

The major name of a resource or the major names of a set of resources. qname contains a character or characters, other than alphanumeric and the period, from the character set defined in the English (U.S.) I/O Interface Code for 3277, excluding the single quotation mark. (Refer to IBM 3270 Information Display System Character Set Reference for more explicit information.) The single quotation marks enclosing qname are required; however, they do not count as part of the length specification for qname.

value:

1. 1-8 characters, excluding the single quotation mark (a specific major name)
2. 1-7 characters, excluding the single quotation mark, appended with an asterisk following the closing single quotation mark (a set of major names). For this form of 'qname', if you do not specify rname, the system displays just a list of the specified major names of those resources that have requestors.

X‘qname’

The major name of a resource or the major names of a set of resources. qname contains a single quotation mark or multiple single quotation marks and/or characters not included in the character set defined in the English (U.S.) I/O Interface Code for 3277. In this case, specify qname in hexadecimal format. The prefix X and the single quotation marks enclosing qname are required; however, they do not count as part of the length specification for qname.

value:

1. 2-16 hexadecimal digits (a specific major name)
2. 2-14 hexadecimal digits appended with an asterisk following the closing single quotation mark (a set of major names). For this form of X‘qname’, if you do not specify rname, the system displays just a list of the specified major names of those resources that have requestors.

* A generic major name

If you do not specify rname, the system displays just a list of the major names of all resources that have requestors.

When you specify rname in conjunction with qname, the display includes resource information for each unique combination of major-minor name.

rname

The minor name of a resource or the minor names of a set of resources

value:

1. 1-52 alphanumeric characters and periods (a specific minor name)
2. 1-51 alphanumeric characters and periods appended with an asterisk (a set of minor names)
OPERATOR—DISPLAY Subcommand

'\rname'

The minor name of a resource or the minor names of a set of resources. \rname contains a character or characters, other than alphanumeric and the period, from the character set defined in the English (U.S.) I/O Interface Code for 3277, excluding the single quotation mark. The single quotation marks enclosing \rname are required; however, they do not count as part of the length specification for \rname.

value:

1. 1-52 characters, excluding the single quotation mark (a specific minor name)
2. 1-51 characters, excluding the single quotation mark, appended with an asterisk following the closing single quotation mark (a set of minor names)

X'\rname'

The minor name of a resource or the minor names of a set of resources. \rname contains a single quotation mark or multiple single quotation marks and/or characters not included in the character set defined in the English (U.S.) I/O Interface Code for 3277. In this case, specify \rname in hexadecimal format. The prefix X and the single quotation marks enclosing \rname are required; however, they do not count as part of the length specification for \rname.

value:

1. 2-104 hexadecimal digits (a specific minor name)
2. 2-102 hexadecimal digits appended with an asterisk following the closing single quotation mark (a set of minor names)

* A generic minor name

HEX

Include in the display the hexadecimal format of the specified resource name(s)

U

Display status information about all device types, including non-supported devices.

devicetype

Only display status information about particular device types

value: as indicated in the following list

• CTC - channel-to-channel adapters
• TP - communications equipment
• GRAPHIC - graphic devices

Note: In a display that includes graphic devices, the system identifies
1. a 3290 information panel as a 3279
2. an MCS console configured as a 3270 model X as a 3270
• TAPE - magnetic tape units
• DASD - direct access storage devices
• UR - unit record devices

ALL

The same display you receive by issuing DISPLAY U

ONLINE

Include in the display only on-line devices
OPERATOR—DISPLAY Subcommand

OFFLINE
Include in the display only off-line devices

ALLOC
Include in the display the jobname and ASID of each job to which a
device is presently allocated

\textit{dev\_num}
Include in the display only devices whose numbers are equal to or
greater than \textit{dev\_num}.

\textbf{value:} Three hexadecimal digits

\textbf{Note:}
1. If you specify a device number that you did not specify on the
   MVSCP IODEVICE statement, the resultant display starts with
   the next higher device number that you did specify.
2. For multi-exposure devices, the value you specify for \textit{dev\_num}
   must be the same as the value you specified in the ADDRESS
   parameter of the MVSCP IODEVICE statement.
3. The system displays status information for primary paths only.

\textit{nmbr}
Include in the display only a specific number of devices

\textbf{value:} 1-4 decimal digits

ASM
For all page and swap data sets, display for each data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name

PLPA
Only display information about the PLPA page data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name
- volume serial number
- device type
- data set size in slots
- number of slots currently in use
- number of slots currently available
- number of permanent I/O errors that have occurred on the data set

COMMON
Only display information about the common page data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name
- volume serial number
- device type
- data set size in slots
OPERATOR—DISPLAY Subcommand

- number of slots currently in use
- number of slots currently available
- number of permanent I/O errors that have occurred on the data set

**DUPLEX**
Only display information about the duplex page data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name
- volume serial number
- device type
- data set size in slots
- number of slots currently in use
- number of slots currently available
- number of permanent I/O errors that have occurred on the data set

**LOCAL**
Only display information about a local page data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name

**ALL**
The same display you receive by issuing DISPLAY ASM

**PAGE**
Only display information about page data sets

**ALL**
For all page data sets, display for each data set
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name

**dsname**
For the specific page data set identified by dsname, display
- type of data set
- percent full
- status (that is, bad, full, or OK)
- device number
- data set name
- volume serial number
- device type
- data set size in slots
- number of slots currently in use
- number of slots currently available
- number of permanent I/O errors that have occurred on the data set

**value:** the name of a specific page data set

**SWAP**
Only display information about swap data sets
OPERATOR—DISPLAY Subcommand

ALL
For all swap data sets, display for each data set
• type of data set
• percent full
• status (that is, bad, full, or OK)
• device number
• data set name

dsnname
For the specific swap data set identified by dsnname, display
• type of data set
• percent full
• status (that is, bad, full, or OK)
• device number
• data set name
• volume serial number
• device type
• data set size in swap sets
• number of swap sets currently in use
• number of swap sets currently available
• number of permanent I/O errors that have occurred on the data set

value: the name of a specific swap data set

SMS
Display the active system-managed storage configuration
• the name of the last used source control data set (SCDS)
• the name of the active control data set (ACDS)
• the name of the communications data set (COMMDS)
• the value of the DINTERVAL parameter (See the IGDSMSxx member of SYS1.PARMLIB in z/OS MVS Initialization and Tuning Guide for information concerning the DINTERVAL parameter.)
• when the Storage Management Subsystem (SMS) verifies a user’s authority to allocate a new data set, use a storage class, or use a management class (See IGDSMSxx in z/OS MVS Initialization and Tuning Guide for information concerning the REVERIFY parameter.)
• if SMS will retrieve certain Automatic Class Selection (ACS) defaults from RACF (See IGDSMSxx in z/OS MVS Initialization and Tuning Guide for information concerning the ACSDEFAULTS parameter.)
• the value of the INTERVAL parameter for each configuration in the complex (See IGDSMSxx in z/OS MVS Initialization and Tuning Guide for information concerning the INTERVAL parameter.)
• a list of the systems in the complex along with the current level of their system-managed storage configuration

ACTIVE | A
The same display as you receive by specifying DISPLAY SMS

STORGRP | SG
Only display storage group information

stor_grp
The name of a specific storage group

value: 1. 1-8 alphanumeric characters, beginning with an alphabetic character
2. if the name of the storage group is ALL, specify it as (ALL)
LISTVOL
Include in the display
• a list of the volumes in the storage group
• the status of each volume on every system in the complex that has connectivity to the storage group
• the device number of the volume in the storage group on the system where you issued the DISPLAY subcommand

ALL
Only display a list of all storage groups in the system-managed storage configuration

VOLUME | VOL
Only display the status of a specific volume on all systems. Include in the display the device number of \textit{vol\_id} on the system where you issued the DISPLAY subcommand.

\textit{vol\_id}
The name of the volume
value: 1-6 characters. Valid characters are:
• alphanumeric
• - (hyphen)

CACHE | C
Only display information about each 3990-3 control unit that has at least one system-managed storage volume attached. The display includes:

SSID
Four-character identifier of the subsystem

SMSCT
Number of system-managed storage volumes attached to the cache (3990-3 control unit)

READ CONTROL
Percentage of reads and non-retentive writes that used the cache

FAST WRITE CONTROL
Percentage of writes that used the fast write feature

READ HIT RATIO
Percentage of I/O requests that made a hit in the cache

FAST WRITE RATE
Number of fast write waits per minute

TRACE | T
Only display the tracing options in effect (See IGDSMSxx in \textit{z/OS MVS Initialization and Tuning Guide} for an explanation of the tracing options.)

Descriptor Code Meanings
• Action messages with descriptor code 1 - an uncorrectable error occurred and the operator must re-IPL the system or restart a major subsystem.
• Action messages with descriptor code 2 - the operator must perform an action immediately; the issuing task waits until the operator performs the requested action.
• Action messages with descriptor code 3 - the operator must perform an action eventually; the issuing task does not wait for the operator to complete the action.
OPERATOR—DISPLAY Subcommand

- Action messages with descriptor code 11 - the operator must perform a critical action eventually; the issuing task does not wait for the operator to complete the action.

Example 1

**Operation:** Display the number of, and a list of, the TSO/E users currently logged on.

d ts,list

Example 2

**Operation:** Display the time of day and the date.

d t

Example 3

**Operation:** Display detailed information about SLIP trap 502X.

d slip=502x

Example 4

**Operation:** Display the id and the text of the outstanding
- immediate action messages
- critical eventual action messages
- eventual action messages
- messages awaiting replies

identified by the MSG= parameter

d r,,,msg=iee

Example 5

**Operation:** Display the status of storage group MYAPPLIC

d sms,sg(myappl)

Example 6

**Operation:** Display the status of storage group ALL

d sms,sg((all))

Example 7

**Operation:** Display the active system-managed storage configuration

d sms

OPERATOR-END subcommand

Use the END subcommand to terminate operation of the OPERATOR command.

The syntax of the END subcommand of OPERATOR is:

END
OPERATOR—HELP Subcommand

OPERATOR-HELP subcommand

Use the HELP subcommand to find out how to use the OPERATOR subcommands. When you enter the HELP subcommand, TSO/E responds by displaying explanatory information at your terminal. You may request:

- A list of available subcommands
- An explanation of the function, syntax, and parameters of a specific subcommand

The HELP subcommand actually causes TSO/E to execute a function of the HELP command; therefore, see the discussion of the HELP command in the z/OS TSO/E Command Reference if you desire more detailed information.

The syntax of the HELP subcommand of OPERATOR is:

```
HELP [ subcmd-name ]
```

- If you specify HELP with no parameters, TSO/E displays a list of available subcommands of OPERATOR.

**subcmd_name**
The subcommand you want clarified

**value:** any valid subcommand of OPERATOR

**ALL**
Display a description of the function, syntax, positional parameter, and keyword parameters of the subcommand

**FUNCTION**
Display a description of the function of the subcommand

**SYNTAX**
Display a description of the proper syntax of the subcommand

**OPERANDS**
Display a description of the positional and keyword parameters of the subcommand

**parm**
Display a description of only the indicated keyword parameter(s) of the subcommand

**value:** any valid keyword parameter of the subcommand

Example 1

**Operation:** Display a list of available subcommands at your terminal.

```
help
```

Example 2

**Operation:** Obtain available information about a particular subcommand.

```
h monitor
```
OPERATOR—HELP Subcommand

Example 3

**Operation:** Display a list of the parameters for a particular subcommand at your terminal.

```
h display operands
```

OPERATOR-MONITOR subcommand

Use the MONITOR subcommand to monitor terminal activities and job activities within the system. The system displays informational messages. The content of the messages pertains to the type of information indicated by the parameter you specify with the MONITOR subcommand. The system continues to issue these informational messages until you issue a STOPMN subcommand or until you terminate the OPERATOR command.

The syntax of the MONITOR subcommand of OPERATOR is:

```
MONITOR

{JOBNAMES
  {SESS [{T | T]}
  STATUS
}
```

**JOBNAMES**

Display the name of each job both when the job starts and terminates, and display unit record allocation when the job step starts. If a job terminates abnormally, the jobname appears in the diagnostic message; the message “jobname ENDED” does not appear.

**SESS**

Display the user ID whenever a user initiates or terminates a terminal session. If a terminal session terminates abnormally, the user ID appears in the diagnostic message. If the operator cancels a terminal session, the message “user LOGGED OFF” does not appear.

**T**

Display the local time of day in the following format:

```
hh.mm.ss
```

where *hh* are the hours (00-23), *mm* are the minutes (00-59), and *ss* are the seconds (00-59).

**Note:** After the initial specification (by any user) of the T parameter in the MONITOR subcommand, all subsequent users of MONITOR receive the time of day at their terminals, whether or not they specify T.

**STATUS**

Display the names and volume serial numbers of data sets with dispositions of KEEP, CATLG, or UNCATLG whenever the data sets are freed.

Example 1

**Operation:** Have the system notify you whenever a terminal session begins or ends.

```
monitor sess
```
Example 2

Operation: Display at your terminal the name of each job when the job starts and when it terminates. Also have the time displayed with the jobname.

**OPERATOR-SEND subcommand**

Use the SEND subcommand to
- send a message to one or more terminal users
- save a message for retrieval by user(s)
- list, delete, or send a particular message from the notices section of the broadcast data set
- list all messages in the notices section of the broadcast data set
- communicate with console operators and other terminals in operator mode or extended MCS console mode

In a sysplex, SEND can be used to send a message to:
- specific user(s) in the same JESPLEX
- all users on a particular system in the same JESPLEX
- all users on all systems in the same JESPLEX
- all users on a subset of systems in the same JESPLEX

The system appends the characters OPER to the messages you send.

If you issue multiple SEND subcommands, the system may not process them in the order in which you issued them.

To provide better installation control and flexibility in the use of the SEND subcommand, you can modify its operation and function by specifying parameters in the IKJTSOxx member of SYS1.PARMLIB and through the use of OPERATOR SEND exit routines.

Using IKJTSOxx, you can set defaults to
- enable/disable the use of the SEND subcommand
- have messages stored in either the broadcast data set or individual user logs

Using the OPERATOR SEND exit routines, you can
- change the defaults you set in IKJTSOxx
- add diagnostic information to a message
- reformat a message
- change the target data set for a message
- change the target user IDs for a message

For detailed information concerning IKJTSOxx, see \textit{z/OS TSO/E Customization} and \textit{z/OS MVS Initialization and Tuning Guide}. For detailed information concerning the OPERATOR SEND exit routines, see \textit{z/OS TSO/E Customization}.

The syntax of the SEND subcommand of OPERATOR is:
• **SEND** is an authorized subcommand.

• The system does not write messages to the broadcast data set in the same order as they are sent.

**LIST**
Display a list of all messages stored in the notices section of the broadcast data set. (Each message displayed is preceded by a system-assigned number.)

**msg**
The message you are sending. Ensure that the message is a one-line message. If you want a quotation mark as part of the message, enter two quotation marks in the original text.

**value:** variable-length character string, with a maximum length of 115 characters

**msg_nmbr**
The identification number of a message in the notices section of the broadcast data set. (The system assigns the identification number.)

**value:** an integer

**ROUTE**
Send the message to all users logged on the indicated system(s).

**ALL**
All systems that are members of the same JESPLEX.

**systemname**
Only system **systemname**

**pathname**
Only the named subset of systems that are members of the same JESPLEX.

**systemname** and **pathname** are in MVS name token format. For information on using the MVS program IEEGSYS to define them, see **z/OS MVS Planning: Operations**.

If **ROUTE=** is not specified, the message is sent only to the users on the system on which the **SEND** subcommand is issued.
OPERATOR—SEND Subcommand

ALL
Send the message to all terminal users.

If you specify ALL, or if ALL is defaulted and ROUTE is not specified, the message will be delivered to all logged on users on the system where the SEND subcommand is issued.

USER
Send the message to the indicated terminal user(s)

userid
The user ID of one or more terminal users who are to receive the message. (The maximum number of user IDs allowed is 20.)

value: 1-7 alphanumeric characters, beginning with an alphabetic or special character

LOGON
Send the message immediately to the terminal user(s) logged on and receiving messages; otherwise,

• users logged on, but not receiving messages, receive it upon requesting messages.
• if you specify ALL, the system stores the message in the notices section of the broadcast data set; sends it to every user as the user logs on and requests messages; and retains it in the broadcast data set until you delete it.
• if you specify USER, the system stores the message in the mail section of the broadcast data set or in the user log data set; sends it to each indicated user as the user logs on and requests messages; and deletes it after all indicated users have received it.
• if you specify NOWAIT, the system creates mail for those users whose terminals are busy.

Using LOGON, a message can be saved for retrieval by a user on any system where the broadcast data set or user log data set is properly shared.

NOW
Send the message immediately

• if you specify ALL, the system sends the message to all terminal users currently logged on, and then deletes it
• if you specify ALL and NOWAIT, users whose terminals are busy do not receive the message. The system does not notify you that the user did not receive the message.
• if you specify USER and NOWAIT, users whose terminals are busy do not receive the message. The system notifies you and then deletes the message.
• if you specify USER, the system sends the message to the indicated terminal user(s) currently logged on. If any indicated terminal user(s) are not logged on, the system notifies you; and then deletes the message. (Terminal users not currently logged on never receive the message.)

SAVE
Store the message in the appropriate section of the broadcast data set. The system does not send the message immediately, even to those terminal users currently logged on and receiving messages.

• if you specify ALL, the system stores the message in the notices section of the broadcast data set, and assigns it an identification number. The system displays the identification number at your terminal. The system sends the message to terminal users as they log on and request messages; and retains it in the broadcast data set until you delete it.
OPERATOR—SEND Subcommand

- if you specify USER, the system stores the message in the mail section of the broadcast data set or in the user log data set, and sends it to the indicated terminal user(s) as they log on and request messages. After the last indicated user has received the message, the system deletes it. The WAIT/NOWAIT operand is ignored for SAVE.

Using SAVE, a message can be saved for retrieval by a user on any system where the the broadcast data set data set or user log data set is properly shared.

**WAIT**

Wait until all specified users can receive the message. If a user’s terminal is busy, the other specified users do not receive the message until the user’s terminal is no longer busy. A user’s terminal is busy if a user’s output buffers are full.

**NOWAIT**

Do not wait until all specified users can receive the message. Even if a user’s terminal is busy, the other specified logged on users still receive the message. If you specify USER, you are notified of any users that did not receive the message. If you specify LOGON, the message is saved as mail for those users whose terminals were busy or those users who were not logged on.

**BRDCST**

Queue the message to all active operator consoles and extended MCS consoles

**CN**

Queue the message to a particular operator console or an extended MCS console

```plaintext
console
```

For an operator console, specify the console name defined by your installation.

For an extended MCS console, use the name of the console (usually your TSO/E user ID). If you specify an incorrect console name, you receive an error message.

**value:** a console name, 2-8 alphanumeric characters beginning with either an alphabetic character or one of the special characters: #, $, or @.

**INTERNAL**

Specifies that the message is to be sent to any active console defined with INTIDS=Y.

For additional information about defining consoles with INTIDS=Y, see z/OS MVS Planning: Operations.

**OPERATOR**

Queue the message to the console associated with the routing code

```plaintext
rte_code
```

The target destination for a message

**value:** as shown in the following table

<table>
<thead>
<tr>
<th>Routing Code</th>
<th>Console</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Master console action</td>
</tr>
<tr>
<td>2</td>
<td>Master console information</td>
</tr>
<tr>
<td>3</td>
<td>Tape pool</td>
</tr>
<tr>
<td>4</td>
<td>Direct access pool</td>
</tr>
<tr>
<td>5</td>
<td>Tape library</td>
</tr>
</tbody>
</table>
OPERATOR—SEND Subcommand

<table>
<thead>
<tr>
<th>Routing Code</th>
<th>Console</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Disk library</td>
</tr>
<tr>
<td>7</td>
<td>Unit record pool</td>
</tr>
<tr>
<td>8</td>
<td>Teleprocessing control</td>
</tr>
<tr>
<td>9</td>
<td>System security</td>
</tr>
<tr>
<td>10</td>
<td>System error/maintenance</td>
</tr>
<tr>
<td>11</td>
<td>Programmer information</td>
</tr>
<tr>
<td>12</td>
<td>Emulators</td>
</tr>
<tr>
<td>13-20</td>
<td>Reserved for your use</td>
</tr>
<tr>
<td>21-28</td>
<td>Reserved for subsystem use</td>
</tr>
<tr>
<td>29-40</td>
<td>Used by JES3 to represent messages issued for job status</td>
</tr>
<tr>
<td>41</td>
<td>Reserved for IBM® use</td>
</tr>
<tr>
<td>42</td>
<td>General information about JES2 or JES3</td>
</tr>
<tr>
<td>43-64</td>
<td>Reserved for JES2/JES3 use</td>
</tr>
<tr>
<td>65-96</td>
<td>Messages associated with particular processors</td>
</tr>
<tr>
<td>97-128</td>
<td>Messages associated with particular devices</td>
</tr>
</tbody>
</table>

See MVS System Messages (Volume 1 to 10) if you require further explanations of these routing codes.

**DELETE**

Delete the message identified by `msg-nmbr` from the notices section of the broadcast data set

**LIST**

Display the message identified by `msg-nmbr` from the notices section of the broadcast data set

### Example 1
**Operation:** Send a message to all terminal users currently logged on. In sysplex systems, the message will be sent to all terminal users currently logged on to any machine in the sysplex that is a member of the same JESPLEX.

send 'tso/e to shut down at 9:55 PM. EST 9/14/97'

### Example 2
**Operation:** Send a message to all terminal users currently logged on system SYSA in the JESPLEX.

send 'tso/e to shut down at 9:55 PM. EST 9/14/97', ROUTE=SYSA

### Example 3
**Operation:** Send a message to two particular terminal users currently logged on.

send 'your acct no. invalid after this session',user=(heus75,jul65)

### Example 4
**Operation:** Delete a message.

send 8,delete
OPERATOR—SEND Subcommand

Example 5
Operation: Display all messages at your terminal.
send list

Example 6
Operation: Send a message to an extended MCS console named JONES.
send 'Please start printer 1',CN=JONES

OPERATOR-SLIP subcommand

Use the SLIP subcommand to control SLIP (serviceability level indication processing), a diagnostic aid designed to intercept or trap certain system events. You can indicate what kinds of events you want trapped and what the system should do when these events occur.

The kinds of events you can intercept are:

- Program event recording (PER) events
  - Instruction fetch PER interruption
  - Successful branch PER interruption
  - Storage alteration PER interruption
- Error events
  - Paging error
  - Dynamic address translation error
  - Machine check associated software error
  - Address space termination error
  - SVC 13 issued by a task
  - SVC error
  - Program check interruption
  - Restart interruption

When one of these events occurs, you can take one of the following actions:

- request and tailor an SVC dump specifically to your needs
- cause SLIP to write a GTF trace record
- suppress dumps (for error events only)
- ignore the event
- cause the recovery routines of the interrupted process to get control
- cause SLIP to write a system trace table record
- cause SLIP to write a SYS1.LOGREC record

The PER and error events you can trap are general, and you probably do not want to take one of those actions each time such an event occurs. To narrow the scope of SLIP processing, qualify the event by specifying exactly what state the system must be in when the error or PER event happens for the action to occur. SLIP checks each specified condition to see if it corresponds to the system condition at the time of the error or PER interruption. The conditions you specify serve as filters to screen out those events you are not interested in. When conditions you specify are the same as those in the system, a match occurs. When conditions you specify are not the same as those in the system, a no-match occurs. Only when a match occurs will SLIP take the specified action. Among the conditions you can specify are:

- the type of error the system is processing
- the system mode at the time of the error or PER interruption
- a user or system completion code associated with the error
OPERATOR—SLIP Subcommand

- the name of a job or job step program that must be in control at the time of the error or PER interruption
- the module name or address range where the error or PER interruption must occur
- the address space that must be in control at the time of the error or PER interruption
- the contents of specific storage locations and/or registers at the time of the error or interruption

If you do not specify a particular condition, then SLIP makes no checks for that condition.

When you define more than one SLIP trap, SLIP first examines the last defined trap. If it does not find a match condition, it proceeds to check the previously defined trap.

Note that the OPER SLIP command:
- Is limited to 126 characters.
- Cannot use any TSO/E I/O services including the stack.

There are three types of SLIP subcommands:
- SLIP SET subcommand defines SLIP traps.
- SLIP MOD subcommand enables or disables previously defined SLIP traps.
- SLIP DEL subcommand deletes previously defined SLIP traps.

For more information about designing an effective SLIP trap, see z/OS V2R2 Problem Management.

PER monitoring

You can control in which address space, or spaces, PER is active through the specifications of ASID, JOBNAME, and MODE=HOME. The following matrix illustrates the effects of different combinations of specifications. (Note: For information concerning cross memory services and the definitions of particular address spaces, for example, HOME or PRIMARY, see z/OS MVS Programming: Authorized Assembler Services Guide or z/OS MVS Programming: Extended Addressability Guide.)

<table>
<thead>
<tr>
<th>ASID</th>
<th>JOBNAME</th>
<th>MODE=HOME</th>
<th>Effect</th>
</tr>
</thead>
<tbody>
<tr>
<td>NO</td>
<td>NO</td>
<td>NO</td>
<td>PER active in all address spaces</td>
</tr>
<tr>
<td>NO</td>
<td>YES</td>
<td>NO</td>
<td>PER active in any address space in which the specified job is running</td>
</tr>
<tr>
<td>NO</td>
<td>NO</td>
<td>YES</td>
<td>PER active in any address space in which a unit of work is dispatched</td>
</tr>
<tr>
<td>NO</td>
<td>YES</td>
<td>YES</td>
<td>PER active in any address space in which the specified job is dispatched</td>
</tr>
<tr>
<td>YES</td>
<td>NO</td>
<td>NO</td>
<td>PER active only in the specified address space(s)</td>
</tr>
<tr>
<td>YES</td>
<td>YES</td>
<td>NO</td>
<td>PER active in any of the specified address spaces in which the specified job is running</td>
</tr>
<tr>
<td>YES</td>
<td>NO</td>
<td>YES</td>
<td>PER active in any of the specified address spaces in which a unit of work is dispatched</td>
</tr>
</tbody>
</table>
## OPERATOR—SLIP Subcommand

<table>
<thead>
<tr>
<th>ASID</th>
<th>JOBNAME</th>
<th>MODE=HOME</th>
<th>Effect</th>
</tr>
</thead>
<tbody>
<tr>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>PER active in any of the specified address spaces in which the specified job is dispatched</td>
</tr>
</tbody>
</table>

: NO - parameter not specified  
: YES - parameter specified

### Parameter relationships

SLIP SET parameters fall into six functional groups:
- trap-type parameters
- event filter parameters
- action related parameters
- trap control parameters
- dump and trace tailoring parameters
- specialized parameters

The trap-type parameters are IF, SA, and SB. Each defines a specific type of PER interruption trap. Omitting all trap-type parameters also has meaning: defines an error detection (or non-PER) trap.

The following event filter parameters define the scope of the events, or events, the trap is to monitor:
- ADDRESS
- ASID
- ASIDSA
- COMP
- DATA
- DSSA
- ERRYP
- JOBNAME
- JSPGM
- LPAEP
- LPAMOD
- MODE
- NUCEP
- NUCMOD
- PSWASC
- PVTEP
- PVTMOD
- RANGE
- REASON

The action related parameter is ACTION. The following operands of ACTION specify what action is to be taken when the trap matches:
- IGNORE
- NODUMP
- NOSUP
- NOSVCD
- NOSYSA
- NOSYSM
- NOSYSU
- RECORD
- RECOVERY
OPERATOR—SLIP Subcommand

- STDUMP
- STRACE
- SVCD
- SYNSVCD
- TRACE
- TRDUMP

The following four trap control parameters
- DISABLE
- ENABLE
- MATCHLIM
- PRCNTLIM

Control the operation of the trap by indicating the following:
- whether the trap is active
- how many times the trap should match and produce the desired action before SLIP automatically disables it
- what percentage of system processing SLIP can use when monitoring a PER trap.

The dump tailoring parameters are
- ASIDLST
- DSPNAME
- LIST
- SDATA
- SUMLIST

The trace tailoring parameter is TRDATA.

The parameters enable you to tailor the contents of a dump or a trace record.

The specialized parameters are
- DEBUG
- END
- ID
- RBLEVEL
  - Use DEBUG to diagnose a SLIP trap that is apparently not working according to your specifications; it indicates that you want SLIP to record some trap information each time it checks the trap rather than each time the trap matches.
  - END marks the end of a SLIP SET command.
  - ID assigns an identifier to a trap.
  - RBLEVEL indicates which request block SLIP is to use for error detection traps.

**Indirect addressing used with SLIP**

Indirect addressing used with SLIP is similar to that used with TSO/E TEST except:
- you may use unlimited levels of indirection
- do not use symbols
- do not follow absolute addresses with a period
- use hexadecimal address modifiers

You can use indirect addresses with the following SLIP subcommand parameters:
- DATA
OPERATOR—SLIP Subcommand

- LIST
- SUMLIST
- TRDATA

The addresses refer to the address space in which the event occurs unless you specify an address space identifier.

For DATA, SUMLIST, and TRDATA, the storage areas referred to must be paged in. If they are paged out, the system pages them in only if the trap is non-PER and the system at the time of error was unlocked, enabled, and without any EUT FRRs; otherwise SLIP ignores them.

For LIST, the storage areas referred to when resolving the indirect address must be paged in (except for the non-PER, unlocked, enabled, and no EUT FRR case); but the system pages in the storage areas to be dumped if they are paged out.

The elements of an indirect address are:
1. a direct address: 1-8 hexadecimal digits optionally followed by one or more displacements.
2. a displacement: a plus (+) or minus (-) sign followed by 1-4 hexadecimal digits. The maximum displacement allowed is X'7FFF'.
3. a general purpose register or an access register: xR where x is an integer in the range 0-15.
4. an indirection indicator or pointer: a percent sign (%) indicating a 24-bit address or a question mark (?) indicating a 31-bit address. A pointer is always 4 bytes long. (SLIP ignores the high-order byte for 24-bit addresses.)

An indirect address is either of the following forms:

```
{ direct-address } { % } { % } ... { displacement } { displacement } ... { % } { % } ... 
{ xR } { ? } { ? } ... 
```

The following expressions illustrate some indirect addresses.
12C% +4 +8 +C

Graphically:

```
location 12C
+18
+data
```

2R?+4?

Graphically:
Each complete address is composed of two parts: the base and the displacement. The base is defined as everything except the last displacement. For example, the address 2R%+4%+8+4+6-2 has the following component parts:

If you enter a complete address without a final + or - displacement, SLIP assumes a +0. For example, SLIP treats 2R%+4% as 2R%+4%+0.

The following discussion applies to the LIST, SUMLIST, and TRDATA parameters when you make multiple start,end specifications.

After entering the first complete address (direct or indirect), you can use a form of shorthand for subsequent addresses. The first address establishes the base address. Write subsequent addresses as plus or minus displacements from the base and separate them by commas. For example, you can write the following set of addresses:
using the shorthand form as

Graphically:

Note: The shorthand form allows you to use control block offsets directly without performing any calculations.

The following discussion applies to the DATA parameter when you make multiple target specifications.

After entering the first target address (direct or indirect), you can use a form of shorthand for subsequent target addresses. The first target address establishes the base address. Write subsequent target addresses as plus or minus displacements from the base. For example, you can write the following:

However, if you specify the first target as the contents of a register, the shorthand form is not valid. For example, the following specification is not valid.

After you establish the base address, subsequent target addresses may include both the shorthand form and the contents of a register. For example, the following specification is valid.
You may specify an address space identifier as a prefix to a direct or indirect address. If you do not specify the ASID, the address refers to the address space in which the event occurs. After you specify an ASID, the system fetches that address and subsequent addresses within the same keyword from the address space associated with the identifier, until you specify another identifier. An ASID may be:

1. 1-4 hexadecimal digits representing an explicit ASID. (A value of 0 indicates the current address space.)
2. one of the following symbolics

   **HASID or H**
   home address space

   **PASID or P**
   primary address space

   **SASID or S**
   secondary address space

   **CURRENT or CU**
   current address space

   **LLOC**
   locked address space

   **SA**
   current alteration space used by a storage alteration trap

   **I**
   address space in which the instruction executed

If you do not specify an ASID, SLIP assumes CURRENT.

The following expressions illustrate the use of ASIDs:

6.
A.12C%+8%+4
48.6R%+0%
PASID.12R%+4%+1C

In the following expression:
6R%+4,+7,SASID.8R%+C,+F,7R%,+1F,+30,+37,H.21C%+10,13
- To resolve the 6R%+4,7 addresses, SLIP uses the address space in which the event occurred (current address space).
- To resolve the 8R%+C,+F,7R%,+1F,+30,+37 addresses, SLIP uses the secondary address space at the time the event occurred.
- To resolve the 21C%+10,13 addresses, SLIP uses the home address space at the time the event occurred.

When you use register notation for an address, SLIP normally uses the contents of a GPR to calculate the address. However, if all the following conditions are true, SLIP resolves an address using the address space or data space indicated by an access register:
- the processor is operating in access register (AR) ASC mode
- the indirect address begins with register notation
- CURRENT is specified or implied

SLIP continues to use that space until you explicitly change it by specifying CURRENT.

In the following expression:
CU.3R%,4R%,5R%,6R%,CU.7R%,8R%,CU.8000,+4
To resolve the 3R%, 4R% addresses, SLIP uses the space indicated by access register 3.

To resolve the 5R%, 6R% addresses, SLIP again uses the space indicated by access register 3.

To resolve the 7R%, 8R% addresses, SLIP now uses the space indicated by access register 7.

To resolve the 8000,+4 addresses, SLIP uses the primary space. (When you do not use register notation, SLIP uses the primary space to resolve addresses.)

Note: The specification of an address space identifier as a prefix to the shorthand form of an indirect address is not valid. For example, the following is a not valid specification:
7R%, +1F, PASID.+30,+37

Parameter descriptions
The major positional and keyword parameters are described in alphabetical order. The subparameters are described under the major parameters in alphabetical order.

- Parameters
  - DSPNAME
  - DSSA
  - PSWASC
  - SYNCSVCD

- Address Space Identifiers
  - I
  - SA

ACTION | A
The action that is to occur when a trap matches.

- IGNORE
  Resume normal processing when the trap matches

- NODUMP
  Suppress the following dumps
  - SVC dumps requested by ESTAE and FRRs
  - all SYSABEND, SYSUDUMP, and SYSMDUMP dumps

Note:
1. When you specify ACTION=NODUMP, ensure that the SLIP trap is specific. If the trap is too general, you might suppress dumps needed for other problems. For example, if you specify only a system completion code, SLIP suppresses all dumps for that code. However, if you specify both a completion code and a jobname, other jobs that abend with that completion code produce dumps.

2. If a second error occurs during processing for an event with ACTION=NODUMP specified, SLIP also suppresses any dump you request for the second error. You can determine if a second error occurred by checking both the job output messages and SYS1.LOGREC output. If either one indicates more than one abend, a second error occurred. If you need a dump for the second error, disable the SLIP trap that specifies ACTION=NODUMP and rerun the failing job.

- NOSUP
1. Override the action of dump analysis and elimination (DAE) in suppress mode and do not suppress any duplicate SVC or SYSMDUMP dumps.

2. Override the specification of dump suppression requested by a user ABDUMP predump exit and do not suppress any SYSUDUMP or SYSABEND dumps.

**NOSVCD**
Suppress only SVC dumps requested by ESTAE and FRRs when the trap matches.

**NOSYSA**
Suppress only requested SYSABEND dumps when the trap matches.

**NOSYSM**
Suppress only requested SYSMDUMP dumps when the trap matches.

**NOSYSU**
Suppress only requested SYSUDUMP dumps when the trap matches.

**RECORD**
Force recording to SYS1.LOGREC for every recovery routine, regardless of what the recovery routine specifies.

**RECOVERY**
Force PER traps to initiate recovery processing for the interrupted process after the specified action is taken. (System completion code 06F is generated.)

*Note:* Use the RECOVERY keyword carefully to avoid unexpected results. Before using RECOVERY, be thoroughly familiar with MVS recovery principles. In particular, ensure that recovery procedures exist at the point where you are forcing recovery processing. Know what the recovery routines will do under the circumstances in which you are forcing recovery processing.

**STDUMP**
Create SLIP system trace records while the trap is enabled, and schedule an SVC dump when the trap is disabled or you delete it. (System trace must be active when you specify STDUMP.)

The specification of STDUMP always overrides the duplicate dump suppression action requested through DAE.

*Note:* Although you can use all keywords that are valid on PER traps on a SLIP trap with ACTION=STDUMP, the use of only the following keywords requires less SLIP processing (the use of less system resources):

**IF and SB traps**
```
ENABLE/DISABLE, ID, MATCHLIM, RANGE/NUCEP/
NUCMOD/LPAEP/LPAMOD, ASIDLST, LIST, SDATA, SUMLIST,
and END
```

**SA traps**
```
ENABLE/DISABLE, ID, MATCHLIM, RANGE, ASIDLST, LIST,
SDATA, SUMLIST, and END
```

If you do not specify MATCHLIM, SLIP disables the trap after 50 matches.

However, if you specify keywords other than those indicated and do not specify MATCHLIM, a ‘no limit’ to the number of trap matches exists.
STRACE

Write at least one SLIP system trace record when the trap matches. For SLIP to write the record, system trace must be active.

Note: Although you can use all keywords that are valid on PER traps on a SLIP trap with ACTION=STRACE, the use of only the following keywords requires less SLIP processing (the use of less system resources):

IF and SB traps
   ENABLE/DISABLE, ID, MATCHLIM, RANGE/NUCEP/
   NUCMOD/LPAEP/LPAMOD, and END

SA traps
   ENABLE/DISABLE, ID, MATCHLIM, RANGE, and END

If you do not specify MATCHLIM, SLIP disables the trap after 50 matches.

However, if you specify keywords other than those indicated and do not specify MATCHLIM, a 'no limit' to the number of trap matches exists.

SVCD

Schedule an SVC dump when the trap matches. (If an address space is failing and you did not specify a list of ASIDs to be dumped, SLIP tries to dump the failing address space. If SLIP cannot dump the failing address space, it dumps the current address space.)

The specification of SVCD always overrides the duplicate dump suppression action requested through DAE.

SYNCSVCD

Schedule a synchronous SVC dump when the trap matches. (If an address space is failing and you did not specify a list of ASIDs to be dumped, SLIP tries to dump the failing address space. If SLIP cannot dump the failing address space, it dumps the current address space.)

The specification of SYNSVCD always overrides the duplicate dump suppression action requested through DAE.

When all the following conditions exist:
1. a PER interrupt occurs
2. the system is enabled and unlocked
3. the system is in task or SRB mode
4. the system is using the normal FRR stack

SLIP stops the unit of work before starting the dump to ensure that the restart occurs after the dump completes. If the system is disabled or locked when the PER interrupt occurs, SLIP schedules a regular SVC dump.

TRACE

Create a SLIP GTF trace record when the trap matches.

SLIP may write the record to external storage or maintain it in virtual storage according to the GTF options you select. (For detailed information on GTF functions, see z/OS MVS Diagnosis: Tools and Service Aids.)

If you do not specify TRDATA, SLIP creates a SLIP standard trace record when the trap matches. (For TRACE to be active, GTF with the SLIP option must be active.)

TRDUMP

Create a SLIP GTF trace record each time a trap matches and schedule an SVC dump when you delete or disable the trap.
If you do not specify TRDATA, SLIP creates a SLIP standard trace record when the trap matches. (For TRDUMP to be active, GTF with the SLIP option must be active.)

The specification of TRDUMP always overrides the duplicate dump suppression action requested through DAE.

**TRDATA | TD**
Tailor the type and contents of a SLIP GTF trace record

**STD**
Create a standard SLIP GTF trace record when the trap matches

**REGS**
Collect the contents of the 16 GPRs and the 16 access registers into the SLIP GTF trace record when the trap matches

**asid**
An address space identifier

**value:**
1. 1-4 hexadecimal digits (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:
   - **HASID or H**
   - **PASID or P**
   - **SASID or S**
   - **CURRENT or CU**
   - **LLOC**
   - **SA**
   - **I**

**start,end**
Collect the contents of the address range, or ranges, from the address space, or spaces, into the SLIP GTF trace record when the trap matches. The address range can be:
1. a virtual address (direct address)
   **value:** 1-8 hexadecimal digits for start and end. (Specify an ending address that is greater than or equal to the starting address.)
2. an indirect address
   **value:** see "Indirect addressing used with SLIP" on page 69 (Specify an ending address that is greater than or equal to the starting address.)

Do not specify an address range larger than 65,535 bytes. If any range exceeds 65,535 bytes, SLIP does not write any data into the trace record but writes a zero-length indicator to indicate the error.

**ASIDLST | AL**
Dump the address space, or spaces, when the trap matches.
**OPERATOR—SLIP Subcommand**

- **n** An address space identifier. (The maximum number of identifiers allowed is 15.)
  
  **value:**
  1. 1-4 hexadecimal digits. (Do not specify a value that exceeds the maximum value set by your installation.)
  2. as indicated in the following list:

    - **HASID or H**
      home address space
    - **PASID or P**
      primary address space
    - **SASID or S**
      secondary address space
    - **CURRENT or CU**
      current address space
    - **LLOC**
      locked address space
    - **SA**
      current alteration space used by an SA trap
    - **I**
      address space where the instruction executed

    If you specify SA and the alteration space is a data space, SLIP dumps the data space.

- **DSPNAME**
  Include the data space, or data spaces, in an SVC dump when the trap matches

  **asid**
  An address space identifier. (The maximum number of identifiers allowed is 15.)
  
  **value:**
  1. 1-4 hexadecimal digits. (Do not specify a value that exceeds the maximum value set by your installation.)
  2. as indicated in the following list:

    - **HASID or H**
      home address space
    - **PASID or P**
      primary address space
    - **SASID or S**
      secondary address space
    - **CURRENT or CU**
      current address space
    - **LLOC**
      locked address space
    - **SA**
      current alteration space used by a storage alteration trap
    - **I**
      address space where the instruction executed

- **name**
  The name you used to create the data space
  
  **value:** 1-8 alphanumeric characters
OPERATOR—SLIP Subcommand

When the interrupted unit of work holds a lock higher than the RSM lock, the system cannot determine the specific data space(s). Therefore, SLIP does not include any data spaces in the dump.

LIST  |  LS
Include the address range, or ranges, from the address space, or spaces, in an SVC dump when the trap matches

*asid*
An address space identifier

*value:*
1. 1-4 hexadecimal digits (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:
   - **HASID or H**
     home address space
   - **PASID or P**
     primary address space
   - **SASID or S**
     secondary address space
   - **CURRENT or CU**
     current address space
   - **LLOC**
     locked address space
   - **SA**
     current alteration space used by a storage alteration trap
   - **I**
     address space where the instruction executed

*start,end*
The starting and ending addresses. The address range can be:
1. a virtual address (direct address)
   *value:*
   1-8 hexadecimal digits for *start* and *end*. (Specify an ending address that is greater than or equal to the starting address.)
2. an indirect address
   *value:*
   see **Indirect addressing used with SLIP** on page 69
   (Specify an ending address that is greater than or equal to the starting address.)

Two error conditions can arise when using LIST. The first involves the resolution of an indirect address. If, for any reason, SLIP cannot convert an indirect address to a direct address (for example, a page fault occurs while SLIP is retrieving a pointer or registers are unavailable for conversion), SLIP dumps the characters *RC=4* instead of the address range requested to indicate that it could not successfully convert the address pair.

The second condition occurs after SLIP successfully converts a pair of indirect addresses, but the second address (ending address) is less than the first address (starting address) of the pair. SLIP dumps the characters *A1>A2* instead of the address range requested (prevents SDUMP from abending).
SDATA | SD
Include system control information in an SVC or summary dump when the trap matches

option
An area of storage or type of dump

value: as indicated in the following list:

ALLNUC
all of the DAT-on and DAT-off nuclei

ALLPSA
prefix storage area for all central processors

CSA
common storage area

GRSQ
global resource serialization queues

LPA
link pack area

LSQA
local system queue area

NOALLPSA or NOALL
not ALLPSA

NOSQA
not SQA

NOSUMDUMP or NOSUM
not SUMDUMP

NUC
only the non-page protected part of the DAT-on nucleus

PSA
prefix storage area of dumping central processor

RGN
entire private area

SQA
system queue area

SUMDUMP or SUM
summary dump function

SWA
scheduler work area

TRT
GTF or supervisor trace data

• For ACTION=SVCD, if you do not specify SDATA, SLIP assumes the following:
  SDATA=(ALLPSA,CSA,LPA,NUC,RGN,SQA,SUM,TRT)

• For ACTION=TRDUMP or =STDUMP, if you do not specify SDATA, SLIP assumes the following:
  SDATA=(TRT,NOALLPSA,NOSQA,NOSUM)

• If you explicitly specify any SDATA options, SLIP ignores any alterations to those options specified on the CHNGDUMP command. However, if CHNGDUMP is set with the NODUMP option, SLIP does not produce a dump when the trap matches. (For more detailed information relative to SDATA, CHNGDUMP, and SDUMP, see [z/OS V2R2 Problem Management](#).)

SUMLIST | SL
Include the address range, or ranges, from the address space, or spaces, in a summary dump when the trap matches. (If you specify SDATA=(NOSUMDUMP), the specification of SUMLIST is not valid.)
OPERATOR—SLIP Subcommand

**asid**
An address space identifier. (If you do not specify asid, SLIP assumes current.)

**value:**
1. 1-4 hexadecimal digits (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:
   - **HASID or H**
     home address space
   - **PASID or P**
     primary address space
   - **SASID or S**
     secondary address space
   - **CURRENT or CU**
     current address space
   - **LLOC**
     locked address space
   - **SA**
     current alteration space used by an SA trap
   - **I**
     address space where the instruction executed

**start, end**
An address range. The address range can be:
1. a virtual address (direct address)
   **value:** 1-8 hexadecimal digits for start and end. (Specify an ending address that is greater than or equal to the starting address.)
2. an indirect address
   **value:** see "Indirect addressing used with SLIP" on page 69. (Specify an ending address that is greater than or equal to the starting address.)

Two error conditions may arise when using SUMLIST. The first involves the resolution of an indirect address. If, for any reason, SLIP cannot convert an indirect address to a direct address (for example, a page fault occurs while SLIP is retrieving a pointer or registers are unavailable for conversion), SLIP dumps the characters *RC=4* instead of the address range requested to indicate that it could not successfully convert the address pair.

The second condition occurs after SLIP successfully converts a pair of indirect addresses, but the second address (ending address) is less than the first address (starting address) of the pair. SLIP dumps the characters *A1>A2* instead of the address range requested (prevents SDUMP from abending).

**ADDRESS | AD**
The event must occur at a virtual address, or within a range of virtual addresses, to satisfy the match test

**start**
A virtual address (1-byte range)

**value:** 1-8 hexadecimal digits
OPERATOR—SLIP Subcommand

**start,end**
A virtual address range

**value:** 1-8 hexadecimal digits for *start* and *end* (Specify an ending address that is greater than or equal to the starting address.)

- For more information on choosing the virtual address or address range relative to the environment, see [z/OS V2R2 Problem Management](#).

**ASID | AS**
The event must occur within an address space, or spaces, to satisfy the match test. For storage alteration PER traps, this keyword refers to the address space, or spaces, from which the system fetches the instructions. See “PER monitoring” on page 67 for additional information.

**id** An address space identifier. (The maximum number of ids allowed is 16.)

**value:** 1-4 hexadecimal digits. (Do not specify a value that exceeds the maximum value set by your installation.)

**ASIDSA | ASA**
The storage being altered must reside within an address space, or spaces, to satisfy the match test.

**asid** An address space identifier. (The maximum number of ids allowed is 16.)

**value:**
1. 1-4 hexadecimal digits (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:
   - **HASID** or **H**
     home address space
   - **PASID** or **P**
     primary address space
   - **SASID** or **S**
     secondary address space
   - **CURRENT** or **CU**
     current address space
   - **LLOC**
     locked address space
   - **SA**
     current alteration space used by an SA trap
   - **I**
     address space where the instruction executed

**COMP | C**
Associate a system completion code or user completion code with an error. If you specify a set of codes, the occurrence of any one satisfies the match test.

**hhh**
A system completion code or a set of system completion codes

**value:**
1. 3 hexadecimal digits (a unique code)
2. 0-2 hexadecimal digits and 1-3 occurrences of X (a set of codes), valid specifications - Xxx, xXX, XXX, XxX, xXX, Xxx, XXX (For example, X11 means 011, 111, ..., F11)

**Note:**
1. If you specify any of the following system completion codes, the match test always fails:
   11A, 12E, 15D, 15F, 200, 212, 279, 25F, 282, 42A, 57D, 6FC, 700, 72A, A00, 800, E09, X22
   Most of the preceding codes occur originally as a program check (0C4) that the system converts to the indicated code. SLIP can detect the original code (0C4), but not the converted code. To specify a program check, use COMP=0C4 or ERRTP=PROG. To avoid satisfying the match test for all program checks, specify a program name, module name, or other qualifier.

2. The specification of 13E, 33E, or 922 prevents a trap match because those completion codes occur for any active subtasks associated with a task that is abending. The secondary abends occur for the purpose of cleanup only and SLIP does not detect them.

3. For such abend codes as 201, 202, 402, and 702, the SLIP action might not be taken. In certain paths, each of those codes was originally a program check. In other paths, the abend was issued directly. To ensure the SLIP action is taken, set, for example, one SLIP trap specifying COMP=201 and another specifying COMP=0C4 or ERRTP=PROG.

4. If a recovery routine, using the SETRP macro, changes any abend code, specify the original code in the SLIP command. For example, specify COMP=171 instead of COMP=800.

**Udddd**
A user completion code or a set of user completion codes

**value:**
1. 4 decimal digits (a unique code)
2. 0-3 decimal digits and 1-4 occurrences of X (a set of codes), valid specifications -
   UddXX, Uxxdd, UddXd, UXdX
   UddXX, Uxxdd, UddXd, UXdX
   UddXX, Uxxdd, UddXd, UXdX
   UXddd, UXxxd, UXddx

**Note:** If a user recovery routine, using the SETRP macro, changes any user completion code, specify the original completion code in the COMP keyword parameter.

**REASON | RE**
Associate a reason code with the error

code
A reason code or a set of reason codes

**value:**
1. 1-8 hexadecimal digits (a unique code)
2. 1-7 hexadecimal digits and 1-7 occurrences of X (a set of reason codes). SLIP ignores the digit(s) of a reason code specified as an X.

**Note:**
1. The specification of REASON is valid only if a user coded the REASON parameter on the ABEND, SETRP, or CALLRTM macro instruction.
2. If code is less than eight digits, SLIP pads it on the left with zeroes. For example, SLIP stores REASON=4 as 00000004; REASON=XX0X1C as 00XX0X1C.

**DATA | DA**

Logically compare the contents of a target location to a specified value. The complete logical expression must be satisfied to satisfy the match test. (If a DATA=target is paged out, SLIP assumes a no match; issues message IEA413I; and updates a “data unavailable” count in the SCVA. For a PER trap, SLIP notifies you only the first time the data is unavailable. However, the “data unavailable” count is readily available by displaying the trap or can be found in the standard portion of a SLIP trace record.)

**asid**

An address space identifier. (If you do not specify asid, SLIP assumes current.)

**value:**

1. 1-4 hexadecimal digits. (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:

   - HASID or H
     home address space
   - PASID or P
     primary address space
   - SASID or S
     secondary address space
   - CURRENT or CU
     current address space
   - LLOC
     locked address space
   - SA
     current alteration space used by an SA trap
   - I
     address space where the instruction executed

**target**

The address of a storage location or a general purpose register (GPR). target can be:

1. a virtual address (direct address)
   **value:** 1-8 hexadecimal digits
2. a GPR in the form xR
   **x** A register designation
   **value:** an integer in the range 0-15
3. an indirect address
   **value:** see “Indirect addressing used with SLIP” on page 69

**b** Target modifier that indicates the starting bit position for a binary comparison

**value:**

1. an integer in the range 0-7 (storage locations)
2. an integer in the range 0-31 (GPRs)

**operator**

A logical operator
value: as indicated in the following list:

- **EQ** equal
- **NE** not equal
- **GT** greater than
- **LT** less than
- **NG** not greater than (less than or equal to)
- **NL** not less than (greater than or equal to)

**A - address compare**

Compare the *target* address with the *preval* address. SLIP ignores the high-order bit in the compare. (Do not specify \(b\) for an address compare.)

**C - contents compare**

Compare the contents of the *target* address with the contents of the *preval* address.

**n** Number of bits or bytes involved in the compare

value:

1. 1-8 bits for a binary compare (the default is 1 bit)
2. 1-4 bytes (the default is 4 bytes)

When SLIP performs an address or contents compare, it uses the leftmost \(n\) bytes of storage, and the high-order (rightmost) \(n\) bytes of a register.

**preval**

The data to compare with the *target*

value: - A or C not specified:

1. binary digits - maximum length of 8 bits (\(b\) specified). (The comparison can be across a byte boundary, but not across a register boundary.)
2. hexadecimal digits - maximum length of 4 bytes, right justified (\(b\) not specified)

- The length of *preval* determines the length of the compare except for the hexadecimal compare of a register. In that case, SLIP right justifies *preval*, pads it with zeros; and the compare length is the entire register.

value: - A or C specified

1. a virtual address (direct address)
   value: 1-8 hexadecimal digits
2. a GPR in the form \(xR\)
   \(x\) A register designation
   value: an integer in the range 0-15
3. an indirect address
   value: see "Indirect addressing used with SLIP" on page 69
OPERATOR—SLIP Subcommand

**DEBUG**
provides information to allow you to determine why a trap you set is not working as you expected. (For DEBUG to be active, GTF with the SLIP option must be active.)

Each time SLIP tests the trap, it writes a trace record, containing the standard SLIP trace data plus two bytes of match/no match bit indicators. Each bit corresponds to a possible test SLIP made to determine a match for the trap. If a test is successful, SLIP sets the corresponding indicator to 0. If a test is unsuccessful, SLIP sets the corresponding indicator to 1. After the first unsuccessful test, SLIP makes no further tests and sets all the remaining indicators to 0. For a description of the SLIP DEBUG trace record and the bit indicators, see [z/OS MVS Diagnosis: Tools and Service Aids](http://www.ibm.com/support/docview.wss?uid=swg21256777) or [z/OS MVS Diagnosis: Reference](http://www.ibm.com/support/docview.wss?uid=swg21256777).

**DISABLE | D**
Initially disable a defined SLIP trap

**ENABLE | EN**
Initially enable a defined SLIP trap

**DSSA**
The storage being altered must reside within a data space, or spaces, to satisfy the match test.

*asid*
An address space identifier. (The maximum number of ids allowed is 16.)

*value:*
1. 1-4 hexadecimal digits. (Do not specify a value that exceeds the maximum value set by your installation.)
2. as indicated in the following list:

   - **HASID or H**
     home address space
   - **PASID or P**
     primary address space
   - **SASID or S**
     secondary address space
   - **CURRENT or CU**
     current address space
   - **LLOC**
     locked address space
   - **SA**
     current alteration space used by a storage alteration trap
   - **I**
     address space where the instruction executed

*name*
The name you used to create the data space

*value:*
1-8 alphanumeric characters

**Note:**
1. If you specify **SA.name**, the storage alteration must occur in the named data space for the trap to match.
2. If you specify **SA** only and the storage alteration occurs in the address space, the trap does not match.
3. If you specify \textit{asid} only, the trap matches on a storage alteration in any data space owned by the specified \textit{asid}.

\textbf{END | E}

The end of a SLIP SET command. If you do not specify END, the system prompts you for additional keywords.

Note: If you enter a SLIP command from a CLIST, set multi-line SLIP commands in the CLIST using the line continuation character (a blank). End the command with the END positional parameter on the last line.

\textbf{ERRTYP | ER}

An error condition must occur to satisfy the match test. If you specify more than one error condition, the occurrence of any one satisfies the match test.

\textit{type}

An error condition

\textbf{value:} as indicated in the following list:

- \textbf{ALL} all of the following error conditions
- \textbf{ABEND} task issued SVC13
- \textbf{DAT} dynamic address translation error
- \textbf{MACH} software error caused by machine check
- \textbf{MEMTERM} abnormal address space termination
- \textbf{PGIO} paging I/O error
- \textbf{PROG} program check interruption
- \textbf{REST} restart interruption
- \textbf{SVCERR} SVC error (issuing an SVC while holding a lock, executing disabled, or executing in SRB mode)

\textbf{ID}

Assign an identifier to a trap. If you do not specify ID, the system assigns a unique four-character identifier beginning with 0001. The system issues message IEE727I to notify you of the assigned identifier.

\textbf{xxxx}

Trap identifier

\textbf{value:} 1-4 alphanumeric characters

\textbf{IF}

Monitor an instruction fetch PER trap

\textbf{JOBNAME | J}

The initiated job, started task, or TSO/E session that must be in control to satisfy the match test. See \textit{PER monitoring} on page 67 for additional information.

\textbf{job\_name}

The jobname, started task id, or TSO/E user ID. (The \textit{job\_name} is the one specified on the JOB statement; the started task id is the \textit{procname} specified on the START command; the TSO/E user ID is the \textit{userid} specified on the LOGON command.)

\textbf{value:}
OPERATOR—SLIP Subcommand

1. 1-8 alphanumeric characters, beginning with an alphabetic or special character (jobname and started task id)
2. 1-7 alphanumeric characters, beginning with an alphabetic or special character (TSO/E user ID)

JSPGM | JS
The job step program that must be in control to satisfy the match test. If you specify JSPGM for an error trap and any address space abnormally terminates, a no-match condition for the trap occurs.

js_name
The job step program name. (This name is the one specified on the EXEC statement in the PGM=program-name parameter.)

value: 1-8 alphanumeric characters, beginning with an alphabetic or special character

LPAEP
The event must occur within a link pack area load module, relative to the specified entry point, to satisfy the match test.

- If you do not specify start and end, SLIP monitors a range from the specified entry point to the end of the module.
- If you specify only start, SLIP monitors a 1-byte range from the offset start.
- If you specify both start and end, SLIP monitors the range between the offset start and the offset end.

mod_ep
The entry point name

value:
1. 1-8 alphanumeric characters
2. 1-7 alphanumeric characters appended with an asterisk. (SLIP interprets the asterisk as X’C0’.)

start
The offset into the module from the entry point (1-byte range)

value: 1-8 hexadecimal digits

start,end
The starting and ending offsets into the module

value: 1-6 hexadecimal digits for start and end. (Specify a value for end that is greater than or equal to that of start)

LPAMOD | L
The event must occur within a link pack area load module to satisfy the match test.

- If you do not specify start and end, SLIP monitors the entire module.
- If you specify only start, SLIP monitors a 1-byte range from the offset start.
- If you specify both start and end, SLIP monitors the range between the offset start and the offset end.

mod_name
The module name

value:
1. 1-8 alphanumeric characters
2. 1-7 alphanumeric characters appended with an asterisk. (SLIP interprets the asterisk as X’C0’.)
**OPERATOR—SLIP Subcommand**

- **start**
  The offset into the module (1-byte range)
  
  **value:** 1-6 hexadecimal digits

- **start,end**
  The starting and ending offsets into the module

  **value:** 1-6 hexadecimal digits for start and end. (Specify a value for end that is greater than or equal to that of start.)

  - For more information on choosing the start and end offsets, see [z/OS V2R2 Problem Management](z/OS V2R2 Problem Management).

- **MATCHLIM | ML**
  Automatically disable an enabled trap after the specified number of matches.
  
  - If you specify ACTION=SVCD or =SYNCSVCD for a PER trap and do not specify MATCHLIM, SLIP assumes 1.
  
  - If you specify ACTION=STDUMP or =STRACE for a PER trap and do not specify MATCHLIM, SLIP assumes 50.
  
  - For all other traps, if you do not specify MATCHLIM, SLIP assumes no limit; that is, it makes no MATCHLIM test.

  When the specified number of trap matches occurs, SLIP disables an enabled trap and issues message IEA411I. If you specified ACTION=TRDUMP, SLIP schedules an SVC dump.

  - **m** Number of trap matches
    
    **value:** integer in the range 1-65535

- **MODE | M**
  The system must be in a particular mode, or modes, to satisfy the match test.

  - **cond**
    A system mode

  - **value:** as indicated in the following list:

    - **HOME**
      executing in the home (dispatched) address space

    - **ALL**
      all of the following modes

    - **DIS**
      physically disabled for I/O and external interruptions

    - **GLOC**
      holding any global lock

    - **GLOCSM**
      holding a global suspend lock

    - **GLOCSM**
      holding a global spin lock

    - **LLOC**
      holding a local lock

    - **LOCK**
      holding any lock

    - **PKEY**
      problem program key (key 8 or higher)

    - **PP**
      problem program

    - **RECV**
      recovery routine in control (RECV is a not valid specification for all PER traps.)

    - **SKEY**
      system key (key 0-7)
OPERATOR—SLIP Subcommand

<table>
<thead>
<tr>
<th>Mode</th>
<th>Description</th>
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<tbody>
<tr>
<td>SRB</td>
<td>SRB mode</td>
</tr>
<tr>
<td>SUPER</td>
<td>supervisor state</td>
</tr>
<tr>
<td>SUPR</td>
<td>supervisor control mode (any bit set in PSASUPER)</td>
</tr>
<tr>
<td>TCB</td>
<td>TCB mode</td>
</tr>
<tr>
<td>TYP1</td>
<td>type 1 SVC in control</td>
</tr>
</tbody>
</table>

**Note:** The specification of LLOC, LOCK, or ALL automatically includes the cross memory local lock (CML).

**ANY**

Any mode you specify must occur to satisfy the match test, except when you specify HOME along with other modes and ANY. In that case, the unit of work must have been executing in the home address space when the event occurred and at least one of the other specified modes must occur to satisfy the match test.

**EVERY**

Every mode you specify must occur to satisfy the match test.

**NUCEP | NUCMOD | N**

The event must occur within a load module in the nucleus to satisfy the match test.

- If you do not specify `start` and `end`, SLIP monitors the entire module.
- If you specify only `start`, SLIP monitors a 1-byte range from the offset `start`.
- If you specify both `start` and `end`, SLIP monitors the range between the offset `start` and the offset `end`.

**mod_name**

The module name

**value:** 1-8 alphanumeric characters

**start**

The offset into the module (1-byte range)

**value:** 1-6 hexadecimal digits

**start,end**

The starting and ending offsets into the module

**value:** 1-6 hexadecimal digits for `start` and `end`. (Specify a value for `end` that is greater than or equal to that of `start`)

- For more information on choosing the `start` and `end` offsets relative to the environment, see [z/OS V2R2 Problem Management](#).

**PRCNTLIM | PL**

The percentage limit of system processing that is devoted to monitoring PER traps. At least 33.55 seconds must have elapsed since the first PER interruption before SLIP disables a trap because of this limit. If you do not specify PRCNTLIM for a non-ignore PER trap, SLIP assumes 10%.

When the processing limit is surpassed, SLIP disables the non-ignore enabled PER trap and issues message IEA411I. If you specified ACTION=TRDUMP, SLIP schedules an SVC dump.

**p**

The percentage limit

**value:** an integer in the range 1-99. (The value SLIP computes to test
OPERATOR—SLIP Subcommand

PRCNTLIM is an approximation. In addition, SLIP truncates the computed value to an integer before making the test.

**Note:** Use caution in specifying a percentage limit of 99 because SLIP will not do percent limit checking.

**PSWASC | PA**

The PSW address space control mode, or modes, the system must be in to satisfy the match test.

*asc_mode*

The address space control (ASC) mode

*value:*

- **HOME or H**
  
  home ASC mode

- **PRIMARY or P**
  
  primary ASC mode

- **SECONDARY or S**
  
  secondary ASC mode

- **AR**
  
  access register ASC mode

**PVTEP**

The event must occur within a private area load module, relative to the specified entry point, to satisfy the match test.

- If you do not specify `start` and `end`, SLIP monitors a range from the specified entry point to the end of the module.
- If you specify only `start`, SLIP monitors a 1-byte range from the offset `start`.
- If you specify both `start` and `end`, SLIP monitors the range between the offset `start` and the offset `end`.

If you specify PVTEP for an error trap, certain conditions cause the match test to fail when executing in non-task mode.

- local lock not held or obtained prior to the search of the CDE chain
- MEMTERM error
- DAT error

In addition,

- for non-PER and Storage Alteration PER traps, SLIP searches the primary address space prior to searching the home address space for the module. If the module is not executing in either address space, the match test fails.

*mod_ep*

The entry point name

*value:*

1. 1-8 alphanumeric characters
2. 1-7 alphanumeric characters appended with an asterisk. (SLIP interprets the asterisk as `X'C0'`.)

*start*

The offset into the module from the entry point (1-byte range)

*value: 1-6 hexadecimal digits

*start,end*

The starting and ending offsets into the module
**OPERATOR—SLIP Subcommand**

**value:** 1-6 hexadecimal digits for start and end. (Specify a value for end that is greater than or equal to that of start.)

**PVTMOD | P**

The event must occur within a private area load module to satisfy the match test.

- If you do not specify start and end, SLIP monitors the entire module.
- If you specify only start, SLIP monitors a 1-byte range from the offset start.
- If you specify both start and end, SLIP monitors the range between the offset start and the offset end.

If you specify PVTMOD for an error trap, certain conditions cause the match test to fail when executing in non-task mode.

- local lock not held or obtained prior to the search of the CDE chain
- MEMTERM error
- DAT error

In addition,

- for non-PER and Storage Alteration PER traps, SLIP searches the primary address space prior to searching the home address space for the module. If the module is not executing in either address space, the match test fails.

**mod_name**

The module name

**value:**

1. 1-8 alphanumeric characters
2. 1-7 alphanumeric characters appended with an asterisk. (SLIP interprets the asterisk as X’C0’.)

**start**

The offset into the module (1-byte range)

**value:** 1-6 hexadecimal digits

**start,end**

The starting and ending offsets into the module

**value:** 1-6 hexadecimal digits for start and end. (Specify a value for end that is greater than or equal to that of start.)

- For more information on choosing the start and end offsets relative to the environment, see [z/OS V2R2 Problem Management](#).

**RANGE | RA**

The event must occur at a virtual address, or within a range of virtual addresses, to satisfy the match test.

**start**

A virtual address (1-byte range)

**value:** 1-8 hexadecimal digits

**start,end**

A virtual address range

**value:** 1-8 hexadecimal digits for start and end. (SLIP makes no test to ensure that end is greater than start, because the specification of a starting address greater than an ending address causes the addresses to wrap.)

**RBLEVEL | RB**

Obtain the registers to resolve indirect addresses and the PSW used by
OPERATOR—SLIP Subcommand

LPAMOD, PVTMOD, ADDRESS, and MODE from a particular RB. (RBLEVEL applies only to unlocked task mode errors.) If SLIP cannot find the RB specified by RBLEVEL, a no-match condition for the trap exists.

ERROR
Obtain the PSW from the RB prior to the SVC 13 (ABEND) RB (RB2 in Figure 1). SLIP obtains the registers from the SVC 13 RB (RB1 in Figure 1).

PREVIOUS
Obtain the PSW and registers from one RB prior to the one used in ERROR. (PSW from RB3 in Figure 1; registers from RB2 in Figure 1.)

NOTSVRB
Obtain the PSW from the most recent non-SVRB; the registers from the associated SVRB. (For example in Figure 1 if RB1, RB2, and RB3 are SVRBs, SLIP obtains the PSW from RB4 and the registers from RB3.)

Figure 1. RB Structure

SA
Monitor a storage alteration PER trap

SB
Monitor a successful branch PER trap

For successful branch monitoring, PER processing does not check the address range specified on the RANGE, LPAMOD/EP, NUCMOD/EP, and PVTMOD/EP parameters. Therefore, any branch taken would cause a successful branch PER interrupt.

To prevent the foregoing interrupts, SLIP initially sets up instruction fetch monitoring for the specified address range. When an instruction fetch PER interrupt occurs, SLIP automatically switches PER monitoring to successful branch mode. However, if the instruction that caused the instruction fetch interrupt was a branch into the range, the trap does not match for that instruction.

If you specify ACTION=IGNORE for a successful branch PER trap, SLIP does not do mode switching; that is, the mode remains instruction fetch.

If an EXECUTE instruction has a successful branch target, the location of the EXECUTE instruction, not that of the executed branch, determines whether the branch was within the monitored range.

SET
Define a SLIP trap. If you do not specify IF, SA, or SB, you define a non-PER trap (error trap).
Example 1

**Operation:** Setting a SLIP trap using the instruction fetch PER event.

```
sl set,if,en,action=svcd,range=(cd3100),end
```

Example 2

**Operation:** Setting a SLIP trap using the storage alteration PER event.

```
sl set,sa,en,action=svcd,range=(cd3010,cd3013),
  data=(cd3010,eq,00000000),end
```

Example 3

**Operation:** Setting a SLIP trap to obtain a dump with queue elements and control blocks.

```
sl set,id=50cx,a=svcd,comp=x30,errtyp=abend,jspgm=comrtn,
  sdata=(sqa,rgn,rtt,sum),end
```

- Setting a SLIP Error (non-PER) Trap
OPERATOR—SLIP Subcommand

Syntax

```plaintext
{SLIP} [SL] {ACTION=} {IGNORE} {NODUMP} {NOSUP} {NOSVCD} {NOSYSA} {NOSYSM} {NOSYSU} [RECORD] 
{TRACE} {TRDATA=} {STD} {REGS} {asid.} {start} {end} ] [TD] [REGS] [asid.] {start} {end} 
{SVCD} 
{TRDUMP} {TRDATA=} {STD} {REGS} {asid.} {start} {end} ] [TD] [REGS] [asid.] {start} {end} 
{SDATA=} {option} ... {SD} 
{ASIDLST=} {n} ... [AL] 
{LIST=} {asid.} {start} {end} [LS] 
{SMLIST=} {asid.} {start} {end} [SL] 
{DSPNAME=} {asid.} {start} {end} ] [: {DSPNAME=} {asid.} {start} {end} ] 
{ADDRESS=} {start} {end} 
{LPAEP} {mod-name} {start} {end} ] [: {LPAEP} {mod-name} {start} {end} ] 
{LPAMOD} [: {LPAMOD} ] 
{NUCEO} [: {NUCEO} ] 
{NUCMOD} [: {NUCMOD} ] 
{PVTEM} [: {PVTEM} ] 
{PVTEM} [: {PVTEM} ] 
{PVTMOD} [: {PVTMOD} ] 
{PVTPMOD} [: {PVTPMOD} ] 
{ASID=} {id} ... [AS] [: {ASID=} {id} ... ] 
{DATA=} {d-comp} [{DA} {d-comp} ] [: {DATA=} {d-comp} ] 
{COMP=} {hhh} [: {COMP=} {hhh} ] [: {REASON=} {code} ] 
{C} {ddd} [: {RE} ] 
```
Notes for Defining a SLIP Error (non-PER) Trap

**Note:**
1. Refer to the explanation of ID for the default SLIP uses.
2. Refer to the explanation of MATCHLIM for the defaults SLIP uses.
3. Refer to the explanation of the associated parameters for the defaults SLIP uses.
4. Refer to the explanation of the associated parameters for the default SLIP uses.
5. Refer to the explanation of SDATA for the defaults SLIP uses.
6. SET and END are positional parameters; all others are keyword parameters.
7. You may specify NOSVCD, NOSYSA, NOSYSM, or NOSYSU in any order; for example:
   
   ```
   ACTION=(NOSYSU)
   ACTION=(NOSYSA,NOSVCD)
   ACTION=(NOSYSM,NOSYSU,NOSYSA,NOSVCD)
   ```
   
   are all valid specifications.
8. In the DATA parameter, the elements of `data-compare` are:

   ```
   [asid.]|target[(b)],operator[A | C][(n)],prevl
   ```
9. In the DATA parameter, a maximum of 16 levels of parentheses are allowed; that is, no more than 16 unmatched left parentheses may appear in a DATA parameter specification.
   
   • Setting a PER Trap for Instruction Fetch or a Successful Branch
OPERATOR—SLIP Subcommand

Notes® for Defining a SLIP PER Trap for Instruction Fetch or Successful Branch

Note:
1. Refer to the explanation of ID for the default SLIP uses.
2. Refer to the explanation of PRCNTLIM for the default SLIP uses.
3. Refer to the explanations of MATCHLIM and STRACE for the default SLIP uses.
4. Refer to the explanations of MATCHLIM, STDUMP, and STRACE for the default SLIP uses.
5. Refer to the explanation of the associated parameters for the default SLIP uses.
6. Refer to the explanation of the associated parameters for the default SLIP uses.
7. Refer to the explanation of SDATA for the default SLIP uses.
8. SET, IF, SB, and END are positional parameters; all others are keyword parameters.
9. Enable only one non-ignore PER trap at any one time. If you attempt to set an enabled non-ignore trap while one is already enabled, SLIP defines the trap, forces it to the disabled state, and issues message IEE740I. If you attempt to enable a non-ignore PER trap while one is already enabled, SLIP denies the request and issues message IEE741I.
10. If you do not specify RECOVERY in conjunction with another parameter, the use of the indicated parentheses is optional.
11. In the DATA parameter, the elements of data-compare are:

   [asid.]target[(b),operator[(A | C | (n)],preval
12. In the DATA parameter, a maximum of 16 levels of parentheses are allowed; that is, no more than 16 unmatched left parentheses may appear in a DATA parameter specification.

- Setting a PER Trap for Storage Alteration

```
{SLIP} SET, SA, {ACTION}=(IGNORE[,RECOVERY])
  {STDUMP}
  {STRACE
  {RECOVERY
  {TRACE[,RECOVERY][,TRDATA]=((STD), [REGS] [][,asid.][start,end])]
  {TD } {REGS }
  {(asid.)start,end}

  {SKCD[,RECOVERY])
  {STKCD} {TRDUMP[,RECOVERY]][,TRDATA]=((STD), [REGS] [][,asid.][start,end])]
  {TD } {REGS }
  {(asid.)start,end}

  ,(SDATA)=(option[,option]...)
  {SD }

  [,ASIDLST]=n[n,...]
  [ [AL ] ]

  [,LIST]=([asid.][start,end][,[asid.][start,end]][...])
  [ [LS ] ]

  [,SUMLIST]=([asid.][start,end][,[asid.][start,end]][...])
  [ [SL ] ]

  [,DSPNAME=(asid.name[,asid.name]...)]

  [,ADDRESS=(start[,end])
  [ [,LPAEP ]=(mod-name[,start[,end]])]
  [ [LPAMOD] ]

  [ [NUCEP ]]
  [ [NUCMOD] ]

  [ [PVTEP ]]
  [ [PVTMOD] ]

  [ [P ]]

  [,ASID]=([id[,id,...]])
  [ [AS ] ]

  [,ASIDLST]=n[n,...]
  [ [AL ] ]

  [,DATA]=([d-comp][[,][OR ] {, }d-comp][]]...)
  [ [DA ] ]

  [ [OR ] {, }d-comp][]]...)
  [ [OR ] {, }d-comp][]]...)
  [ [OR ] {, }d-comp][]]...)
  [ [OR ] {, }d-comp][]]...)

  [ [OR ] {, }d-comp][]]...)
  [ [OR ] {, }d-comp][]]...)
```
**OPERATOR—SLIP Subcommand**

```
[,DEBUG]
[,DSSA=(asid.name[,asid.name]...)]
[,{ENABLE}]
[,{EN}]  
[,{DISABLE}]
[,{ID}]  
[,{ID}=xxxx]
[,{JOBNAME}=j-name]
[,{JOB}]
[,{J}]
[,{JOBNAME}=j-name]
[,{JSPGM}=js-name]
[,{JS}]
[,{MATCHLIM}=n]
[,{ML}]
[,{MODE}=ALL,ANY]
[,{M},COND,[COND]...]EVERY
[,{PRCNTLIM}=p]
[,{PL}]
[,{PSWASC=mode[,mode]...}]
[,{RANGE}=
{start[,end]}]
[,{RANGE}]
[,{END}]
[,{E}]
```

---

**Notes for Defining a SLIP PER Trap for Storage Alteration**

**Note:**

1. Refer to the explanation of ID for the default SLIP uses.
2. Refer to the explanation of PRCNTLIM for the default SLIP uses.
3. Refer to the explanation of MATCHLIM and STRACE for the defaults SLIP uses.
4. Refer to the explanation of MATCHLIM, STDUMP, and STRACE for the defaults SLIP uses.
5. Refer to the explanation of the associated parameters for the defaults SLIP uses.
6. Refer to the explanation of the associated parameters for the default SLIP uses.
7. Refer to the explanation of SDATA for the defaults SLIP uses.
8. *name* is required unless you specify the identifier SA on a storage alteration trap. In that case, SLIP dumps the space of the storage being altered.
9. SET, SA, and END are positional parameters; all others are keyword parameters.
10. RANGE and IGNORE are mutually exclusive parameters.
11. Enable only one non-ignore PER trap at any one time. If you attempt to set an enabled non-ignore trap while one is already enabled, SLIP defines the trap, forces it to the disabled state, and issues message IEE740I. If you attempt to enable a non-ignore PER trap while one is already enabled, SLIP denies the request and issues message IEE741I.
12. If you do not specify RECOVERY in conjunction with another parameter, the use of the indicated parentheses is optional.
13. In the DATA parameter, the elements of *data-compare* are:
OPERATOR—SLIP Subcommand

[asid.]target[(b)],operator[(A|C][(n)])],preval

14. In the DATA parameter, a maximum of 16 levels of parentheses are allowed; that is, no more than 16 unmatched left parentheses may appear in a DATA parameter specification.
- Deleting Previously Defined Traps

```
SLIP[IP] DEL
  
  ALL

  ID-xxxx
```

- All parameters are positional parameters.
- If more than one user of SLIP defines traps in the system, coordinate their actions in deleting traps to prevent undesirable results. For example, you can unknowingly delete traps previously defined by another user by issuing the following command:
  `slip del, all`

Before issuing a global SLIP DEL command, issue the DISPLAY SLIP subcommand to find out the status of other SLIP traps.

To prevent undesirable results, delete SLIP traps explicitly using:

`id=specific-trap-identifier`

- When a trap is deleted by a TSO/E user ID other than the one who set the trap, SLIP notifies the originator of the trap of its changing status and the user ID responsible by issuing message IEE727I.

**DEL**

Delete an existing trap or traps. (If TRDUMP is active, SLIP schedules an SVC dump.)

**ALL**

Delete all traps

**ID**

Delete a trap

`xxxx`

  Trap identifier

  value: 1-4 alphanumeric characters

**Example**

**Operation:** Delete a previously defined trap.

```
sl del, id=50cb
```

- Enabling or Disabling Previously Defined Traps

```
SLIP[IP] WOD

  EN[ABLE]

  D[ISABLE]

  ALL

  ID-xxxx
```

- All parameters are positional parameters.
- If more than one user of SLIP defines traps in the system, coordinate their actions in enabling and disabling traps to prevent undesirable results. For
example, you can unknowingly enable traps previously disabled by another user by issuing one of the following commands:

```
sl mod, en, all                     equivalent specifications
sl mod, en, id=****                enable all traps
sl mod, en, id=55**                enable all traps whose ids begin with 55 and are four alphanumeric characters in length
```

Before issuing global enable or disable SLIP MOD commands, issue the DISPLAY SLIP subcommand to find out the status of other SLIP traps.

To prevent undesirable results, enable and disable SLIP traps explicitly using:

```
id=specific-trap-identifier
```

- When a trap is enabled or disabled by a TSO/E user ID other than the one who set the trap, SLIP notifies the originator of the trap of its changing status and the user ID responsible by issuing message IEE727I.

**MOD**

Change the status of an existing trap or traps

```
ENABLE | EN
Enable a previously defined trap, or traps; or enable a disabled trap, or traps

DISABLE | D
Disable an enabled trap or traps. (If TRDUMP is active, SLIP schedules an SVC dump.)

ALL
Change the status of all traps.

ID
Change the status of a trap, a set of traps, or all traps
```

```
xxxx
Trap identifier(s)

value:
1. 1-4 alphanumeric characters (a specific trap)
2. 1-3 alphanumeric characters and 1-3 occurrences of an asterisk (*) (a set of traps)
3. **** (all traps)
```

**Example 1**

**Operation:** Enable a disabled trap.
```
sl mod, en, id=6a
```

**Example 2**

**Operation:** Enable all disabled traps whose ids begin with the letter A and end with the digit 0 and are four alphanumeric characters in length.
```
sl mod, en, id=a**0
```

**Example 3**

**Operation:** Enable previously defined traps with ids in the ranges of 50-59 and 5A-5Z; and those with specific ids of 5$, 5#, and 5@
```
```
OPERATOR—SLIP Subcommand

OPERATOR-STOPMN subcommand

Use the STOPMN subcommand to terminate the monitoring operations of the MONITOR subcommand. This subcommand halts the display of information at your terminal.

The syntax of the STOPMN subcommand of OPERATOR is:

```
[STOPMN] [JOBNAME] [SESS] [STATUS]
```

**JOBNAME**

Stop the display of the names of jobs as they start and terminate

**SESS**

Stop the display of TSO/E user IDs as users initiate and terminate terminal sessions

**STATUS**

Stop the display of the names and volume serial numbers of data sets with dispositions of KEEP, CATLG, or UNCATLG when the data sets are freed

**Example 1**

**Operation**: Stop the display of the names of jobs as they start and terminate.

```
stopmn jobnames
```

**Example 2**

**Operation**: Stop the display of TSO/E user IDs as terminal sessions are initiated and terminated.

```
psm sess
```

**PARMLIB command**

Use the PARMLIB command to:

- Display the specifications in the active IKJTSOxx member of SYS1.PARMLIB for:
  - one system
  - all systems in a sysplex, or
  - a subset of systems in a sysplex
- Dynamically change the active member without a re-IPL for:
  - one system
  - all systems in a sysplex, or
  - a subset of systems in a sysplex
- Check the syntax of any IKJTSOxx member of SYS1.PARMLIB.

**Note**: You can also place IKJTSOxx members in data sets other than SYS1.PARMLIB. This extra flexibility allows you, for example, to separate your data from IBM supplied data. You can specify a list of PARMLIB data sets that will comprise a logical concatenation (logical PARMLIB) for the life of the MVS system (similar to LPALST and LNKLST for LPA and link-list libraries).
PARMLIB Command

The syntax of the PARMLIB command is:

PARMLIB {{ LIST(ALL) | LIST (statement-name) | UPDATE (member-name-suffix) | CHECK (member-name-suffix) | ROUTE ( | systemname | groupname ) }}

- PARMLIB is an authorized command.
- If RACF is installed and active, you require either authority to the RACF PARMLIB resource of the RACF TSOAUTH resource class or authority through the installation exit routine, IKJPRMX1, to issue the command. (See [z/OS TSO/E Customization](https://www.ibm.com/support/docview.wss?uid=swg21047463) for detailed information concerning IKJPRMX1.)
- If RACF is not installed or active, you require authority either through an equivalent security product or through the installation exit routine to issue the command.

LIST

Display specifications in the active IKJTSOxx member of SYS1.PARMLIB.

The output of the PARMLIB LIST command also shows the system that created the PARMLIB member, the timestamp and the user id of the person who issued the PARMLIB UPDATE command.

In sysplex systems this command can be used to display the PARMLIB settings on one, all, or a subset of the systems in the sysplex by specifying the ROUTE operand (see "ROUTE" on page 106). In sysplex systems, the responses are gathered together and grouped so that all systems which have the same settings are shown in one display.
**PARMLIB Command**

**TSO/E PARMLIB SETTINGS:**

SYS2.PARMLIB(IKJTSOWS) ON VOLUME vvvvvv  
Activated by user uuuuuuu on YYYY-MM-DD at HH:MM:SS from system ssssssss  
Applies to TSOA  TSOB

SYS1.PARMLIB(IKJTSOFF) ON VOLUME vvvvvv  
Activated by user uuuuuuu on YYYY-MM-DD at HH:MM:SS from system ssssssss  
Applies to TSOC

**CURRENT SETTINGS FOR CONSOLE:**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>INITNUM</td>
<td>1000</td>
</tr>
<tr>
<td>INITNUM</td>
<td>1000</td>
</tr>
<tr>
<td>MAXUNUM</td>
<td>10000</td>
</tr>
<tr>
<td>MAXSNUM</td>
<td>10000</td>
</tr>
</tbody>
</table>

---------------------------------------------------------------------------

SYS1.PARMLIB(IKJTSOAB) on volume vvvvvv  
Activated by user STCUSER on YYYY-MM-DD at HH:MM:SS from system TSOE  
Applies to TSOE

**CURRENT SETTINGS FOR CONSOLE:**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>INITNUM</td>
<td>1000</td>
</tr>
<tr>
<td>INITNUM</td>
<td>1000</td>
</tr>
<tr>
<td>MAXUNUM</td>
<td>20000</td>
</tr>
<tr>
<td>MAXSNUM</td>
<td>20000</td>
</tr>
</tbody>
</table>

**Figure 2. Sample PARMLIB LIST Output**

**ALL**

Display all the specifications in the active IKJTSOxx member of  
SYS1.PARMLIB

**statement_name**

Only display the specifications from an individual statement in the active  
IKJTSOxx member of SYS1.PARMLIB

**value:** as indicated in the following list:

- **ALLOCATE**
  ALLOCATE command default data set status

- **AUTHCMD**
  list of authorized commands

- **AUTHPGM**
  list of programs that are authorized when invoked via the  
  CALL command

- **AUTHTSF**
  list of programs that are authorized when invoked through  
  the TSO/E service facility

- **CONSOLE**
  message processing defaults for the CONSOLE command  
  and its services

- **HELP**
  list of help data sets for different languages

- **LOGON**
  list of options for LOGON processing
PARMLIB Command

NOTBKGD
list of commands not supported in the background

PLATCMD
list of commands that can run on the TSO/E command invocation platform

PLATPGM
list of programs that can run on the TSO/E command invocation platform when invoked through TSO/E service facility

SEND
SEND, OPERATOR SEND, and LISTBC command defaults and active broadcast data set information

TEST
list of additional commands and subcommands valid under TEST and TESTAUTH

TRANSREC
TRANSMIT/RECEIVE command options and defaults

For detailed information concerning each of the statements in the IKJTSOxx member of SYS1.PARMLIB, see z/OS MVS Initialization and Tuning Reference.

UPDATE
Dynamically change, without a re-IPL, the active IKJTSOxx member of SYS1.PARMLIB.

In sysplex systems this command can be used to update one, all, or a subset of the systems in the sysplex by specifying the ROUTE operand (see "ROUTE").

When updating sysplex systems, every symbolic variable in the specified IKJTSOxx member of SYS1.PARMLIB is resolved on the system where the command is issued and run and then the resulting information is passed on to the systems as specified by the ROUTE operand (see "ROUTE").

When updating sysplex systems, if the command fails on any of the systems, no backout is done on the systems that completed the PARMLIB UPDATE successfully.

Before you change the active IKJTSOxx member using the PARMLIB UPDATE command, it is highly recommended that you check the syntax of the member using the PARMLIB CHECK command (see below).

See z/OS TSO/E Customization for detailed information on using SYS1.PARMLIB versus CSECTs IKJEFT2, IKJEFT8, IKJEFTAB, and IKJEFTNS to maintain the lists of authorized commands and programs, and commands not supported in the background.

member_name_suffix
Identification of the now active IKJTSOxx member of SYS1.PARMLIB

value: a maximum of two alphabetic and/or numeric characters

The system appends the two characters to IKJTSO to identify the specified member. You are responsible for ensuring that the member exists in parmlib.

ROUTE
In a sysplex, the ROUTE operand causes the PARMLIB command processor to gather information from (LIST operand) or send information to (UPDATE operand) the specified systems in the sysplex.
Parmlib Command

When the LIST operand is specified, the Parmlib command processor gathers information from the specified systems and presents the information on the system where the Parmlib command is issued.

When the UPDATE operand is specified, the Parmlib command processor resolves every symbolic variable in the specified member and then sends identical information to each of the specified systems. If no broadcast data set switch is detected on the system where the command is issued, no prompt for confirmation will occur, even if the Parmlib UPDATE results in a broadcast data set switch on one or more systems in the sysplex. The PROMPT/NOPROMPT keyword has no effect beyond the system where the command is issued. If a separate prompt for each system is needed, consider using the MVS ROUTE *ALL,SET IKJTSO=xx command instead.

* All systems in the sysplex.

systemname
Only one system in the sysplex.

grouppname
Only the named subset of systems in the sysplex.

Systemname and grouppname are in MVS name token format. For defining them, use the MVS program IEEGSYS. For more information about IEEGSYS, see z/OS MVS Planning: Operations.

Check
Check the syntax of any IKJTSOxx member of SYS1.PARMLIB

member_name_suffix
Identification of the IKJTSOxx member of SYS1.PARMLIB

value: a maximum of two alphabetic and/or numeric characters

The system appends the two characters to IKJTSO to identify the specified member. You are responsible for ensuring that the member exists in parmlib.

Parmlib command return codes

Table 5. Parmlib command return codes

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Successful completion.</td>
</tr>
<tr>
<td>4</td>
<td>Cleanup failed.</td>
</tr>
<tr>
<td>6</td>
<td>Check failed.</td>
</tr>
<tr>
<td>8</td>
<td>Update failed.</td>
</tr>
<tr>
<td>10</td>
<td>List failed.</td>
</tr>
<tr>
<td>12</td>
<td>User not authorized.</td>
</tr>
<tr>
<td>14</td>
<td>Authority was not verified.</td>
</tr>
<tr>
<td>16</td>
<td>Error encountered in parse.</td>
</tr>
<tr>
<td>20</td>
<td>Error setting up recovery.</td>
</tr>
<tr>
<td>24</td>
<td>Exit requested termination.</td>
</tr>
<tr>
<td>28</td>
<td>Error in router or exit.</td>
</tr>
<tr>
<td>32</td>
<td>Allocate of logical parmlib failed.</td>
</tr>
<tr>
<td>36</td>
<td>Free of logical parmlib failed.</td>
</tr>
</tbody>
</table>
PARMLIB Command

Table 5. PARMLIB command return codes (continued)

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>40</td>
<td>Error in system command.</td>
</tr>
<tr>
<td>72</td>
<td>PARMLIB LIST(CONSOLE) failed. The level of MVS is not SP 4.1.0 or above.</td>
</tr>
<tr>
<td>76</td>
<td>Not running authorized.</td>
</tr>
</tbody>
</table>

Example 1

**Operation:** Display the table of authorized commands.
`parmlib list(authcmd)`

Example 2

**Operation:** Change the active IKJTSOxx member of SYS1.PARMLIB to IKJTSO03.
`parmlib update(03)`

Example 3

**Operation:** Display all the specifications in the active IKJTSOxx member of SYS1.PARMLIB.
`parmlib`

Example 4

**Operation:** Display the message processing defaults for the CONSOLE command and its services.
`parmlib list(console)`

Example 5

**Operation:** Check the syntax of the IKJTSOxx parmlib member IKJTSO03.
`parmlib check(03)`

Example 6

Example 6 is a sample output from the command: PARMLIB LIST(CONSOLE),ROUTE(*).
`PARMLIB LIST(CONSOLE),ROUTE(*)`

SYS2.PARMLIB(IKJTSOWS) ON VOLUME vvvvvv
Activated by user uuuuuuu on YYYY-MM-DD at HH:MM:SS from system sssssss
Applies to TSOA TSOB

SYS1.PARMLIB(IKJTSOFF) ON VOLUME vvvvvv
Activated by user uuuuuu on YYYY-MM-DD at HH:MM:SS from system sssssss
Applies to TSOC

CURRENT SETTINGS FOR CONSOLE:

- INITNUM 1000
- INITSNUM 1000
- MAXUNUM 10000
- MAXSNUM 10000

SYS1.PARMLIB(IKJTSOAB) on volume vvvvvv
Activated by user STCUSER on YYYY-MM-DD at HH:MM:SS from system TSOE
Applies to TSOC
CURRENT SETTINGS FOR CONSOLE:

INITUNUM 1000
INITSNUM 1000
MAXUNUM 20000
MAXSNUM 20000

Example 7
Example 7 is a sample output from the command: PARMLIB LIST(SEND).

TSO/E PARMLIB SETTINGS:

SYS1.PARMLIB(IKJTSOA1) on volume PRMVOL
Activated by **IPL** on 2001-10-29 at 11:55:48 from system OSV313
Applies to: OSV313

THE FOLLOWING ARE THE PARMLIB OPTIONS FOR SEND:

OVERSEND (ON)
USERSEND (ON)
SAVE (ON)
CHKBROD (OFF)
LOGNAME(*)
USEBROD (ON)
MSGPROTECT (OFF)
SYSPLEXSHR (OFF)
OPERSEWAIT (OFF)
USERLOGSIZE(1,2)
BROADCAST(DATASET(SYS2.BROADCAST)
VOLUME(BRDVOL) TIMEOUT(10) PROMPT)

Note: LOGNAME(*) indicates that messages (mail) are to be stored in the broadcast data set.

RACONVRT command
Use the RACONVRT command as an aid in converting from SYS1.UADS to the RACF data base. During the conversion process, RACONVRT does not migrate the TSO command that was specified on the previous logon. Therefore, the command field in the logon panel contains no data the first time the user logs on after the conversion is complete. If the user specifies a command in the TSO command field on the logon panel, TSO/E saves that command for the next logon. For detailed information about the command, see z/OS TSO/E Customization.

The syntax of the RACONVRT command is:

```
RACONVRT { ALL
{ INCLUDE
{userid[ , userid]... } 
{userid:userid[ , userid:userid]... } 
}
{ EXCLUDE
{userid[ , userid]... , userid:userid[ , userid:userid]... } 
}
```

- All parameters are keyword parameters.
- RACONVRT is an authorized command.
- If RACF is installed and active, you require RACF SPECIAL authority to issue the command.
RACONVRT Command

- If RACF is not installed or active, you require ACCOUNT authority to issue the command.

**ALL**
Convert all entries in SYS1.UADS to the RACF data base

When converting a large number of entries, the system may not be able to obtain enough storage to process all entries. RACONVRT processing then terminates with a message. It is, therefore, recommended to issue several RACONVRT commands with the INCLUDE/EXCLUDE parameters whenever a large number of entries are to be converted.

**INCLUDE**
Convert the specified entries (user IDs) in SYS1.UADS to the RACF data base

**EXCLUDE**
Do not convert the specified entries (user IDs) in SYS1.UADS to the RACF data base; however, convert all those not specified

**userid**
The user ID of an existing entry in SYS1.UADS that you are converting to the RACF data base

**userid:userid**
A range of user IDs of existing entries in SYS1.UADS that you are converting to the RACF data base

**value:**
1. 1-7 alphanumeric characters, beginning with an alphabetic or special character
2. 1-6 alphanumeric characters, beginning with an alphabetic or special character and appended with an asterisk (*) - a set of user IDs

If a user ID has not logged on and off since changes were made to its SYS1.UADS entry, RACONVRT will not include an account number or procedure in the ADDUSER or ALTUSER command for that user ID. When a user ID logs off, the default account number and procedure are saved in SYS1.UADS. RACONVRT uses these defaults when creating the ADDUSER or ALTUSER command to add the user ID to RACF. If the user ID has not logged on and off since changes were made to SYS1.UADS, then defaults do not exist for the user ID in SYS1.UADS. This causes RACONVRT to create an ADDUSER or ALTUSER command without the ACCT or PROC operands.

RACONVRT command return codes

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing completed successfully.</td>
</tr>
<tr>
<td>4</td>
<td>Processing completed unsuccessfully. The recovery environment could not be established.</td>
</tr>
<tr>
<td>8</td>
<td>Processing completed unsuccessfully. The command was not invoked in an authorized state.</td>
</tr>
<tr>
<td>12</td>
<td>Processing completed unsuccessfully. The invoker has insufficient authority to issue the command.</td>
</tr>
<tr>
<td>16</td>
<td>Processing completed unsuccessfully. The command operand could not be parsed.</td>
</tr>
</tbody>
</table>
### Table 6. RACONVRT command return codes (continued)

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>20</td>
<td>Processing completed unsuccessfully. The I/O routines, IKJUR04 and IKJEFA51, could not be loaded.</td>
</tr>
<tr>
<td>24</td>
<td>Processing completed unsuccessfully. Storage for the necessary tables could not be obtained.</td>
</tr>
<tr>
<td>28</td>
<td>Processing completed unsuccessfully. The SYS1.UADS data set could not be opened.</td>
</tr>
<tr>
<td>32</td>
<td>Processing completed unsuccessfully. An I/O error occurred while reading the SYS1.UADS data set.</td>
</tr>
<tr>
<td>36</td>
<td>Processing completed unsuccessfully. RACF is not active.</td>
</tr>
<tr>
<td>40</td>
<td>Processing completed unsuccessfully. An error occurred during RACF processing.</td>
</tr>
<tr>
<td>44</td>
<td>Processing completed unsuccessfully. PUTGET failed when prompting the user with message IKJ56781A.</td>
</tr>
<tr>
<td>48</td>
<td>Processing completed unsuccessfully. The user has terminated RACONVRT.</td>
</tr>
<tr>
<td>52</td>
<td>Processing completed unsuccessfully. The CLIST data set is allocated with attributes that are not valid.</td>
</tr>
<tr>
<td>56</td>
<td>Processing completed unsuccessfully. The CLIST data set could not be allocated.</td>
</tr>
<tr>
<td>60</td>
<td>Processing completed unsuccessfully. The CLIST data set could not be opened.</td>
</tr>
<tr>
<td>64</td>
<td>Processing completed unsuccessfully. An I/O error occurred writing to the CLIST data set.</td>
</tr>
</tbody>
</table>

### RECEIVE command

The complete syntax and function of the RECEIVE command are described in [z/OS TSO/E Command Reference](#). The parameters described here are intended for your use. You may use them, in conjunction with corresponding parameters on the TRANSMIT command, to test your exit routines and debug user-written control records. (See [z/OS TSO/E Customization](#) for detailed information on the exit routines and control records.)

The syntax of the RECEIVE command is:

```
RECEIVE USERID(userid) [NODNAME(dnname)] [INFIL (dirname)] [NOSNAME (dsn)] [NDATASET (dsn)] > COPY
```

You cannot explicitly specify COPY as a parameter on the RECEIVE command. COPY is one of the responses to the RECEIVE prompting message INMR909I.  
- RECEIVE is an authorized command.
**RECEIVE Command**

**USERID**
The specification of a user ID other than your own. (The specification of this parameter requires OPERATOR authority or authorization through the RECEIVE initialization exit (INMRZ01).

`userid`
Any user ID (The user ID may exist in SYS1.UADS or the RACF data base at the target node or may be a nonexistent user ID.)

**COPY**
Do not restore the transmitted data to its original format, but copy it 'as is' from the JES SPOOL. (The use of this operand allows you to examine the data in its transmitted form to debug problems when RECEIVE cannot process the transmitted data.)

**INDDNAME** | **INFILE**
A pre-allocated file used as the input data set to receive the transmitted data. Define the data set with RECFM=F, FB, V, VB, or U. For F and FB, LRECL=80. The remaining DCB attributes are installation options.

`ddname`
The name on a DD statement that identifies the data set. The data set may be sequential or partitioned but must be the same as the specification for OUTDDNAME or OUTFILE.

**INDSNAME** | **INDATASET**
A sequential data set used as the input data set to receive the transmitted data. Define the data set with RECFM=F, FB, V, VB, or U. For F and FB, LRECL=80. The remaining DCB attributes are installation options.

`dsn`
The name of a sequential data set.

**SYNC command**
Use the SYNC command to initialize the broadcast data set and synchronize it with either the UADS, the TSO/E segment of the RACF data base, or both.

When issued from a batch environment, the SYNC command accesses the broadcast data set via the SYSLBC DD name. If no SYSLBC DD statement is specified in the job, the active broadcast data set will be used by the command. If a SYSLBC DD statement is specified in the job, the referenced data set will be used as the broadcast data set.

TSO/E copies the user IDs from the UADS and/or the TSO/E segment of the RACF data base into the broadcast data set.

SYNC also formats the NOTICES section of the broadcast data set to reserve room for the maximum number of messages. (Use the IKJBCAST macro to specify the maximum number of messages.)

If you use SYNC when the broadcast data set exists, TSO/E deletes all MAIL from the data set.

In addition, if you use SYNC after you change the message limit for the NOTICES section and the broadcast data set exists (is initialized), the data set is cleared (all MAIL and NOTICES are deleted).
The syntax of the SYNC command is:

```
SYNC
  BOTH
  RACF
  UADS
```

- SYNC is an authorized command.
- You require ACCOUNT authority to issue the command.
- To synchronize the broadcast data set with the RACF data base, RACF must be installed and active.

**BOTH**

Synchronize the broadcast data set with both the TSO/E segment of the RACF data base and SYS1.UADS, provided that the SYS1.UADS data set was previously allocated to ddname SYSUADS. If it was not previously allocated, the broadcast data set is synchronized with the TSO/E segment of the RACF data base only.

**RACF**

Synchronize the broadcast data set only with the TSO/E segment of the RACF data base

**UADS**

Synchronize the broadcast data set only with SYS1.UADS

### SYNC command return codes

*Table 7. SYNC command return codes*

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing successful.</td>
</tr>
<tr>
<td>12</td>
<td>Processing unsuccessful. An error message has been issued.</td>
</tr>
</tbody>
</table>

### TESTAUTH command

Use the TESTAUTH command to test an authorized program. Most of the functions of the TEST command that are available for testing an unauthorized program are also available through the TESTAUTH command for testing an authorized program. (See [z/OS TSO/E Command Reference](#) for detailed information.)

However, the TESTAUTH command does not support:
- the testing of a currently executing program
- the testing of object modules

In addition, do not use the TESTAUTH command to:
- modify storage that has a protection key of 0 through 7
- set breakpoints in storage that has a protection key of 0 through 7 (Although TESTAUTH allows you to set a breakpoint, the subsequent execution of a subcommand may give erroneous results.)

**Restriction:** TESTAUTH allows a user to test AMODE 24 or AMODE 31 programs. Testing programs with any other AMODE will have unpredictable results.
TESTAUTH Command

To use TESTAUTH to test a program, ensure that you load the program from an APF-authorized library. The system loads the program above or below 16 MB in virtual storage based on the program's RMODE attribute. The system uses the specified data set (PDS) as a TASKLIB for the program and initializes registers 2 through 12 to X'FFFFFFFF' to allow you to see which registers the program alters.

When you are testing a program, the program can invoke other load modules, if they are members of the same PDS. The services by which one member can invoke another in the same PDS include LINK, LOAD, XCTL, and ATTACH. If the program you are testing attempts to LOAD, LINK, XCTL, or ATTACH another module, the system uses the following search order sequence:

1. TASKLIB
2. STEPLIB
3. JOBLIB
4. LPA
5. LNKLST

If the module does not reside in any of those libraries, the system cannot find it. To avoid that situation, bring the module into virtual storage by using the LOAD subcommand of TESTAUTH.

All TESTAUTH subcommands are effective only in the HOME address space.

The syntax of the TESTAUTH command is:

```
TESTAUTH ['data-set-name'] ['parameter[ , parameter] ...']
```

- TESTAUTH is an authorized command.
- If RACF is installed and active, you require either authority to the RACF TESTAUTH resource of the RACF TSOAUTH resource class or authority through the installation exit routine, IKJEGAUI, to issue the command. (See `z/OS TSO/E Customization` for detailed information concerning IKJEGAUI.)
- If RACF is not installed or active, you require authority either through an equivalent security product or through the installation exit routine to issue the command.
- Do not name a program you want to test
  - TEST
  - TESTAUTH
  - TESTA
  - the same as an existing TSO/E service routine.

`data_set_name`

The name of the data set that contains the program. Enclose `data_set_name` in single quotation marks or TSO/E will fully qualify the data set name.

`value`: a valid data set name

`parameter`

Pass a parameter or list of parameters to the program. The maximum length allowed for the list of parameters is 100 characters, including delimiters.

`value`: a value acceptable to that program
TESTAUTH Command

CP
The program is a command processor

NOCP
The program is not a command processor

LOAD
The program is in load module format

A program in load module format has been processed by the
linkage editor and is a member of a partitioned data set (PDS).

When using the TESTAUTH command, you can use:

1. any IBM-supplied TEST subcommand. (See z/OS TSO/E Command Reference for
   the complete syntax and description of all TEST subcommands.)

2. any command and subcommand you specify on the TEST statement in the
   IKJTSOxx member of SYS1.PARMLIB (See z/OS MVS Initialization and Tuning
   Guide for information concerning the IKJTSOxx member and z/OS TSO/E
   Customization for information on writing TEST subcommands.)

Example 1

Operation: Test the authorized program AUTHPGM that resides in SYS1.LINKLIB.

```
testauth 'sys1.linklib(authpgm)'
```

Example 2

Operation: Test the authorized command processor AUTHCMD that resides in
SYS1.LINKLIB.

```
testauth 'sys1.linklib(authcmd)' cp
```

TRANSMIT command

The complete syntax and function of the TRANSMIT command are described in
z/OS TSO/E Command Reference. The parameters described here are intended for
your use. You may use them, in conjunction with corresponding parameters on the
RECEIVE command, to test your exit routines and debug user-written control
records. (See z/OS TSO/E Customization for detailed information on the exit routines
and control records.)

The syntax of the TRANSMIT command is:

```
TRANSMIT

  [OUTDDNAME(ddname)]
  [OUTFILE(ddname)]
  [OUTDSNAME(dsn)]
  [OUTDATASET(dsn)]
```

- TRANSMIT is an authorized command.

OUTDDNAME | OUTFILE
A pre-allocated file used as the output data set for the TRANSMIT command.
TSO/E does not write any data to SYSOUT. The data set has the following
DCB attributes: LRECL=80, BLKSIZE=3120, RECFM=FB.
**TRANSMIT Command**

*ddname*

The name on a DD statement that identifies the data set. The name may identify a sequential data set or a member of a partitioned data set.

**OUTDSNAME | OUTDATASET**

A data set used as the output data set for the TRANSMIT command. TSO/E does not write any data to SYSOUT. The data set has the following DCB attributes: LRECL=80, BLKSIZE=3120, RECFM=FB.

*dsn*

The name of a sequential data set.

**value:** a name that conforms to TSO/E data set naming conventions

---

**UADSREFM command**

The complete description and function of the UADSREFM command are described in [z/OS TSO/E Customization](https://www.ibm.com). The complete description and function of the UADSREFM command are described in [z/OS TSO/E Customization](https://www.ibm.com).

**UADSREFM command return codes**

Table 8. UADSREFM command return codes

<table>
<thead>
<tr>
<th>Return code</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Processing successful.</td>
</tr>
<tr>
<td>12</td>
<td>Processing unsuccessful. An error message has been issued.</td>
</tr>
</tbody>
</table>

---

**VLNOTE command**

The syntax and function of the VLNOTE keywords that do not require OPERATOR authority to use are described in [z/OS TSO/E Command Reference](https://www.ibm.com). The complete description and function of the UADSREFM command are described in [z/OS TSO/E Customization](https://www.ibm.com). The keywords described here are intended for your use. You may use them to notify the virtual lookaside facility (VLF) to delete (remove from use through VLF):

- an entire class of IBM-supplied or user-supplied data
- a named collection of data (non-PDS data) from an IBM-supplied class
- partitioned data sets (PDSs) associated with a particular volume serial from an IBM-supplied or user-supplied class

A class may be:

- a set of related PDSs - as specified with the EDSN keyword in the COFVLFxx parmlib member
- a named collection of data (non-PDS data) - as specified with the EMAJ keyword in the COFVLFxx parmlib member

An IBM-supplied class name begins with an alphabetic character in the range A-I.

For detailed information concerning the COFVLFxx member of SYS1.PARMLIB, see [z/OS MVS Initialization and Tuning Reference](https://www.ibm.com).

**Note:** VLF can run on a sysplex and be automatically notified when partitioned data sets are deleted. In this environment, you might not need to enter the VLNOTE command. (However, VLF is not automatically notified when non-PDS data is deleted.) [z/OS MVS Programming: Authorized Assembler Services Guide](https://www.ibm.com) provides more information about VLF notification.
The syntax of the VLFNOTE command is:

```
VLFNOTE DELETE {
  CLASS(class-name) [ MAJOR(major-name) ]
  VOLSER(vol-id)
}
```

- To use the VLFNOTE command, VLF must be installed and active.
- VLFNOTE is an authorized command.
- You require OPERATOR authority to issue the indicated DELETE requests.

**DELETE**

Delete an entire class of data, non-PDS data from an IBM-supplied class, or all PDSs associated with a particular volume serial.

**CLASS**

A class of data sets or a class of non-PDS data

*class_name*

The name of the class

*value:* a class-name specified in the COFVLFxx parmlib member

**MAJOR**

Non-PDS data from an IBM-supplied class

*major_name*

The name of the data

*value:* a major-name specified on the EMAJ keyword with the corresponding class-name in the COFVLFxx parmlib member

**VOLSER**

All PDSs associated with the particular volume serial

*vol_id*

The volume serial of the volume on which the PDSs reside

*value:* a volume serial known to VLF

**Example 1**

**Operation:** Notify VLF to delete data from an IBM-supplied class.

```
vlfnote delete class(amacros) major(ihaqcb)
```

**Example 2**

**Operation:** Notify VLF to delete an entire IBM-supplied class.

```
vlfnote delete class(htsomac)
```

**Example 3**

**Operation:** Notify VLF to delete an entire user-specified class.

```
vlfnote delete class(user5)
```

**Example 4**

**Operation:** Notify VLF to delete all PDSs on the volume.

```
vlfnote delete volser(87-pay)
```
VLFNOTE Command
Chapter 3. Information Center Facility trace commands

You can use the trace commands provided with the Information Center Facility to diagnose problems with the facility's CLISTS and REXX execs.

Control tracing by entering one of the following four commands on the OPTION line on any of the Information Center Facility selection panels:

- TRACE1
- TRACE2
- TRACE3.membername (where membername is the name of a nested CLIST or REXX exec)
- TRACEOFF

Note: The ICQCLM00 and ICQABM30 panels are not selection panels; therefore, do not enter trace commands on their OPTION lines.

TRACE1

Use the TRACE1 command to trace the control flow between (or among) nested CLISTS/REXX execs and to display the order of CLIST/REXX exec invocation and execution.

Enter TRACE1 on the OPTION line of the selection panel.

TSO/E redisplays the particular panel with the command still on the OPTION line and with the following message:

CLIST or REXX exec tracing will be at level 1

TRACE2

Use the TRACE2 command to perform the same functions as TRACE1 and to also display:

- for all nested CLISTS: each CLIST statement and TSO/E command and subcommand before execution
- for all nested REXX execs: each clause before execution

Enter TRACE2 on the OPTION line of the selection panel.

TSO/E redisplays the particular panel with the command still on the OPTION line and with the following message:

CLIST or REXX exec tracing will be at level 2

TRACE3.membername

Use the TRACE3 command to perform the same functions as TRACE1 and to also display:

- for a single explicitly named CLIST: each CLIST statement and TSO/E command and subcommand before execution
**TRACE3**

- **for a single explicitly named REXX exec**: each clause before execution

Enter **TRACE3**.*membername* on the OPTION line of the selection panel.

*membername*

The name of a nested CLIST or REXX exec

TSO/E rediscovers the particular panel with the command still on the OPTION line and with the following message:

**CLIST/REXX exec member membername will be traced on the screen.**

If you enter a **TRACE3** command without specifying *membername*, TSO/E turns tracing off and displays the following message with the alarm option:

**CLIST or REXX exec member name required. TRACEOFF is set.**

**TRACEOFF**

Use the **TRACEOFF** command to deactivate tracing.

Enter **TRACEOFF** on the OPTION line of the selection panel.

TSO/E rediscovers the particular panel with the command still on the OPTION line and with the following message:

**CLIST or REXX exec trace is turned off.**

If you enter **TRACEOFF** when trace is not active, TSO/E displays the following message with the alarm option:

**CLIST or REXX exec trace is not active.**
Appendix. Accessibility

Accessible publications for this product are offered through IBM Knowledge Center (http://www.ibm.com/support/knowledgecenter/SSLTBW/welcome).

If you experience difficulty with the accessibility of any z/OS information, send a detailed message to the "Contact us" web page for z/OS (http://www.ibm.com/systems/z/os/zos/webqs.html) or use the following mailing address.

IBM Corporation
Attention: MHVRCFS Reader Comments
Department H6MA, Building 707
2455 South Road
Poughkeepsie, NY 12601-5400
United States

Accessibility features

Accessibility features help users who have physical disabilities such as restricted mobility or limited vision use software products successfully. The accessibility features in z/OS can help users do the following tasks:

- Run assistive technology such as screen readers and screen magnifier software.
- Operate specific or equivalent features by using the keyboard.
- Customize display attributes such as color, contrast, and font size.

Consult assistive technologies

Assistive technology products such as screen readers function with the user interfaces found in z/OS. Consult the product information for the specific assistive technology product that is used to access z/OS interfaces.

Keyboard navigation of the user interface

You can access z/OS user interfaces with TSO/E or ISPF. The following information describes how to use TSO/E and ISPF, including the use of keyboard shortcuts and function keys (PF keys). Each guide includes the default settings for the PF keys.

- z/OS TSO/E Primer
- z/OS TSO/E User's Guide
- z/OS V2R2 ISPF User's Guide Vol I

Dotted decimal syntax diagrams

Syntax diagrams are provided in dotted decimal format for users who access IBM Knowledge Center with a screen reader. In dotted decimal format, each syntax element is written on a separate line. If two or more syntax elements are always present together (or always absent together), they can appear on the same line because they are considered a single compound syntax element.

Each line starts with a dotted decimal number; for example, 3 or 3.1 or 3.1.1. To hear these numbers correctly, make sure that the screen reader is set to read out
punctuation. All the syntax elements that have the same dotted decimal number (for example, all the syntax elements that have the number 3.1) are mutually exclusive alternatives. If you hear the lines 3.1 USERID and 3.1 SYSTEMID, your syntax can include either USERID or SYSTEMID, but not both.

The dotted decimal numbering level denotes the level of nesting. For example, if a syntax element with dotted decimal number 3 is followed by a series of syntax elements with dotted decimal number 3.1, all the syntax elements numbered 3.1 are subordinate to the syntax element numbered 3.

Certain words and symbols are used next to the dotted decimal numbers to add information about the syntax elements. Occasionally, these words and symbols might occur at the beginning of the element itself. For ease of identification, if the word or symbol is a part of the syntax element, it is preceded by the backslash (\) character. The * symbol is placed next to a dotted decimal number to indicate that the syntax element repeats. For example, syntax element *FILE with dotted decimal number 3 is given the format 3 \* FILE. Format 3* FILE indicates that syntax element FILE repeats. Format 3* \* FILE indicates that syntax element * FILE repeats.

Characters such as commas, which are used to separate a string of syntax elements, are shown in the syntax just before the items they separate. These characters can appear on the same line as each item, or on a separate line with the same dotted decimal number as the relevant items. The line can also show another symbol to provide information about the syntax elements. For example, the lines 5.1*, 5.1 LASTRUN, and 5.1 DELETE mean that if you use more than one of the LASTRUN and DELETE syntax elements, the elements must be separated by a comma. If no separator is given, assume that you use a blank to separate each syntax element.

If a syntax element is preceded by the % symbol, it indicates a reference that is defined elsewhere. The string that follows the % symbol is the name of a syntax fragment rather than a literal. For example, the line 2.1 %OP1 means that you must refer to separate syntax fragment OP1.

The following symbols are used next to the dotted decimal numbers.

? indicates an optional syntax element
The question mark (?) symbol indicates an optional syntax element. A dotted decimal number followed by the question mark symbol (?) indicates that all the syntax elements with a corresponding dotted decimal number, and any subordinate syntax elements, are optional. If there is only one syntax element with a dotted decimal number, the ? symbol is displayed on the same line as the syntax element, (for example 5? NOTIFY). If there is more than one syntax element with a dotted decimal number, the ? symbol is displayed on a line by itself, followed by the syntax elements that are optional. For example, if you hear the lines 5 ?, 5 NOTIFY, and 5 UPDATE, you know that the syntax elements NOTIFY and UPDATE are optional. That is, you can choose one or none of them. The ? symbol is equivalent to a bypass line in a railroad diagram.

! indicates a default syntax element
The exclamation mark (!) symbol indicates a default syntax element. A dotted decimal number followed by the ! symbol and a syntax element indicate that the syntax element is the default option for all syntax elements that share the same dotted decimal number. Only one of the syntax elements that share the dotted decimal number can specify the ! symbol. For example, if you hear the lines 2? FILE, 2.1! (KEEP), and 2.1 (DELETE), you know that (KEEP) is the
default option for the FILE keyword. In the example, if you include the FILE keyword, but do not specify an option, the default option KEEP is applied. A default option also applies to the next higher dotted decimal number. In this example, if the FILE keyword is omitted, the default FILE(KEEP) is used. However, if you hear the lines 2? FILE, 2.1, 2.1.1! (KEEP), and 2.1.1 (DELETE), the default option KEEP applies only to the next higher dotted decimal number, 2.1 (which does not have an associated keyword), and does not apply to 2? FILE. Nothing is used if the keyword FILE is omitted.

* indicates an optional syntax element that is repeatable

The asterisk or glyph (*) symbol indicates a syntax element that can be repeated zero or more times. A dotted decimal number followed by the * symbol indicates that this syntax element can be used zero or more times; that is, it is optional and can be repeated. For example, if you hear the line 5.1* data area, you know that you can include one data area, more than one data area, or no data area. If you hear the lines 3*, 3 HOST, 3 STATE, you know that you can include HOST, STATE, both together, or nothing.

Notes:

1. If a dotted decimal number has an asterisk (*) next to it and there is only one item with that dotted decimal number, you can repeat that same item more than once.

2. If a dotted decimal number has an asterisk next to it and several items have that dotted decimal number, you can use more than one item from the list, but you cannot use the items more than once each. In the previous example, you can write HOST STATE, but you cannot write HOST HOST.

3. The * symbol is equivalent to a loopback line in a railroad syntax diagram.

+ indicates a syntax element that must be included

The plus (+) symbol indicates a syntax element that must be included at least once. A dotted decimal number followed by the + symbol indicates that the syntax element must be included one or more times. That is, it must be included at least once and can be repeated. For example, if you hear the line 6.1+ data area, you must include at least one data area. If you hear the lines 2+, 2 HOST, and 2 STATE, you know that you must include HOST, STATE, or both. Similar to the * symbol, the + symbol can repeat a particular item if it is the only item with that dotted decimal number. The + symbol, like the * symbol, is equivalent to a loopback line in a railroad syntax diagram.
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